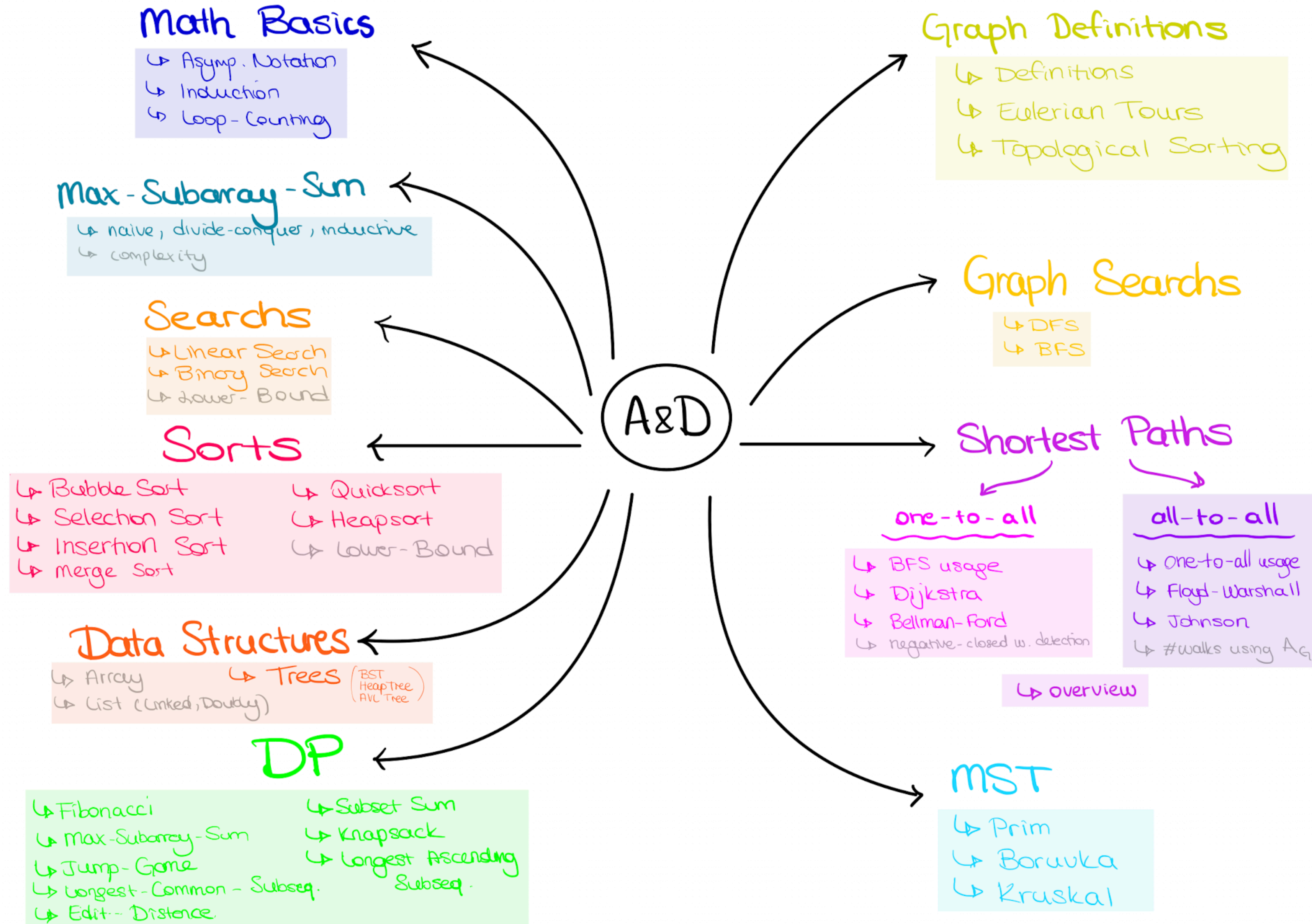


# A&D

## Exercise Session 5

Nil Ozer

# A&D Overview



# Outline

- Quiz
- Exercise Sheet 3 Bonus Feedback
- Exercise Sheet 4 - non bonus
- Sorts II
- Sorting Algorithms Kahoot !
- Data Structures I

Quiz

# Exercise Sheet 3

## Bonus Feedback

- Follow the task description.
  - If it says use the definition, use the definition !
  - Check the master solution to learn how to argue with definitions
- Loop Counting
  - You can switch to  $\Theta$ -Approximation earlier, but this is risky !
    - Check the master solution
- Pay attention to the little notes. Keep up the good work !

# Exercise Sheet 4

## Non Bonus

- 4.1 Applying the master theorem
- 4.2 Asymptotic Notation Quiz

# Exercise Sheet 4

## Peer Grading

- 4.4 this week
- Emails are already sent
- New groups !

# Sorts II



# Quick Sort



Idea : No merging, Pivot !!!



Input : unsorted array

Output : sorted array

Runtime: Depends on the pivot !

when the pivot element divides the array into two equal halves :

$O(n \log n)$

when the smallest or largest element is always chosen as the pivot :  
(e.g., sorted arrays).

$O(n^2)$

Pseudocode :

---

```
QUICKSORT( $A[1..n], l, r$ )
1 if  $l < r$  then
2    $k \leftarrow$  Aufteilen( $A, l, r$ )           ▷ Teile  $A[l..r]$  in zwei
                                           Gruppen auf
3   Quicksort( $A, l, k - 1$ )              ▷ Sortiere linke Gruppe
4   Quicksort( $A, k + 1, r$ )              ▷ Sortiere rechte Gruppe
```

---

---

```
AUFTEILEN( $A[1..n], l, r$ )
1  $p \leftarrow A[r]$                        ▷ Pivotelement
2  $k \leftarrow$  Zahl der Elemente  $\leq p$  in  $A[l..r]$ 
3  $B \leftarrow$  neues Array mit  $r - l + 1$  Zellen  ▷ so gross wie  $A[l, \dots, r]$ 
4  $B[k] \leftarrow p$                        ▷ Pivot muss an  $k$ -te Stelle
5  $i \leftarrow l$                            ▷ Anfang des linken Teils von  $B$ 
6  $j \leftarrow k + 1$                        ▷ Anfang des rechten Teils von  $B$ 
7 for  $s \leftarrow l, l + 1, \dots, r$ 
8   if  $A[s] \leq p$  then
9      $B[i] \leftarrow A[s]$                  ▷ Schreibe  $A[s]$  in linke Hälfte
10     $i \leftarrow i + 1$ 
11  else
12     $B[j] \leftarrow A[s]$                  ▷ Schreibe  $A[s]$  in rechte Hälfte
13     $j \leftarrow j + 1$ 
14 kopiere  $B$  nach  $A[l..r]$ 
```

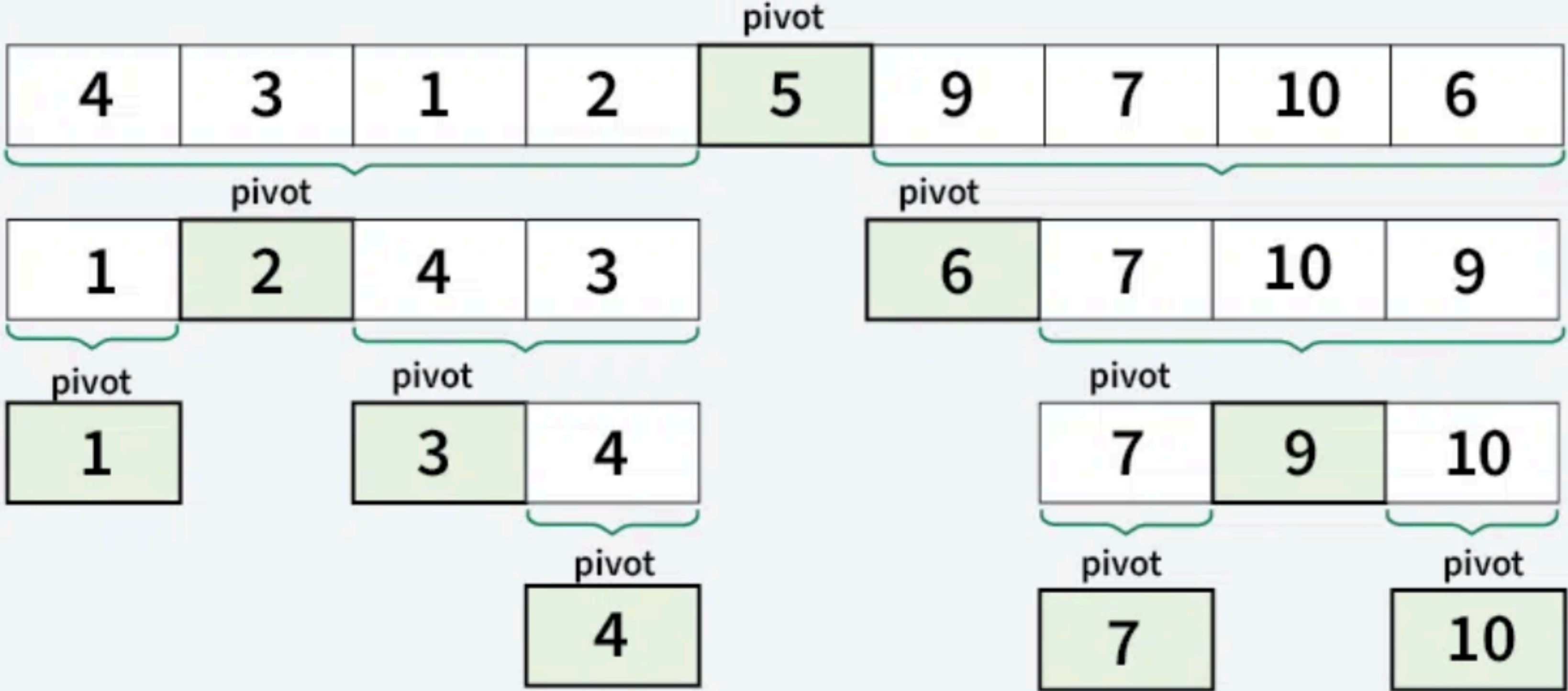
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Illustration

# Quick Sort

## Illustration

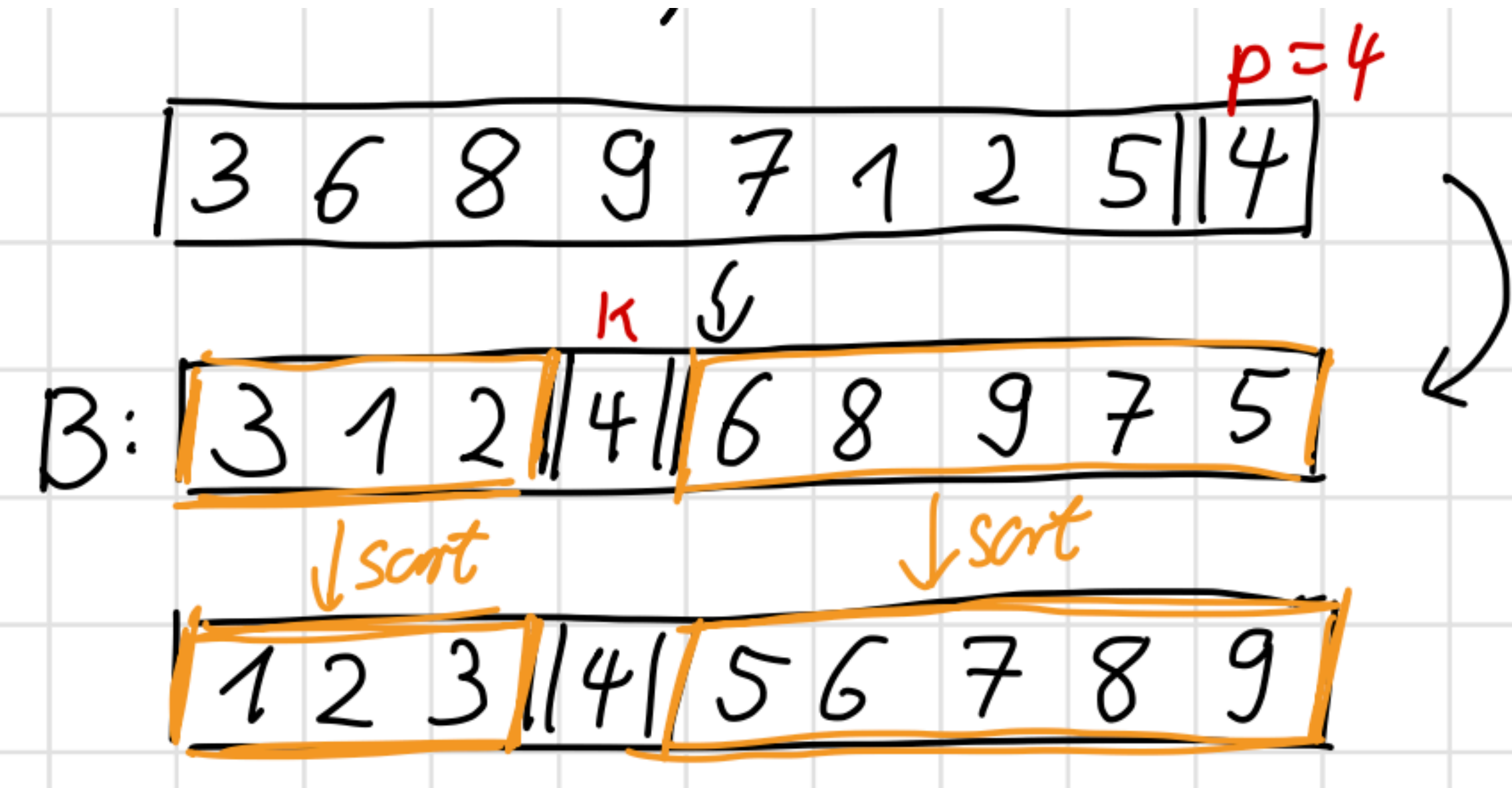
Here, we have represented the recursive call after each partitioning step of the array.



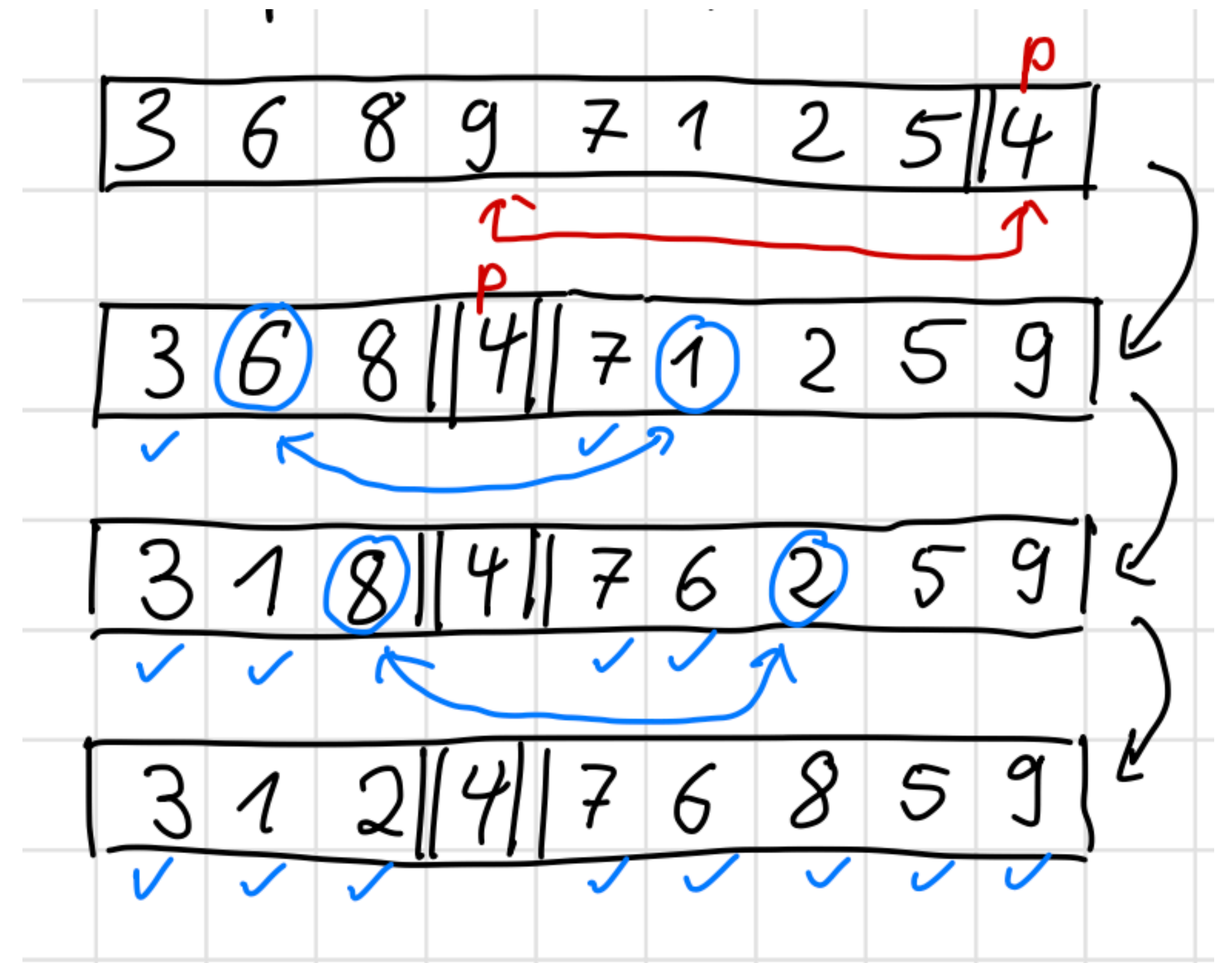
# Quick Sort

## Illustration

With helper array



In-place



# Heap Sort



Idea : Selection sort + Heap ! (Finding maximum faster)

Input : unsorted array

Output : sorted array

Runtime:  $O(n \log n)$

Pseudocode :

---

HEAPSORT( $A[1..n]$ )

---

1  $H \leftarrow \text{Heapify}(A)$

2 **for**  $i \leftarrow n, n - 1, \dots, 1$  **do**

3      $A[i] \leftarrow \text{ExtractMax}(H)$

---

▷ *Wandle Array in Heap um.*  
▷ *Entferne Elemente aus Heap*

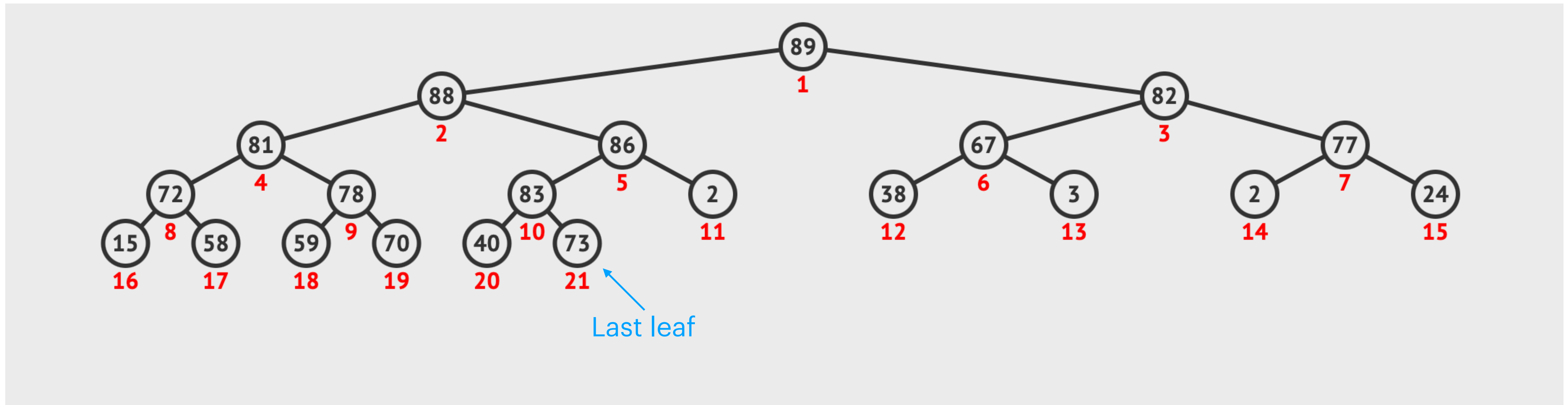
# Sorting Algorithms Kahoot



**Let's take a break**

# Data Structures I

# Heap (here : Maxheap) Terminology



**Root Node:** The topmost node of the heap. Holds the maximum element !

**Parent Node:** A node that has one or more child nodes.

**Child Node:** A node directly connected to another node when moving away from the root.

**Leaf Node:** A node with no children (located at the bottom level).

**Sibling Nodes:** Nodes that share the same parent.

**Level:** The depth or layer of the node, where the root is at level 0.

**Height:** The longest path from the root node to a leaf.



**Heap** (here : Maxheap)

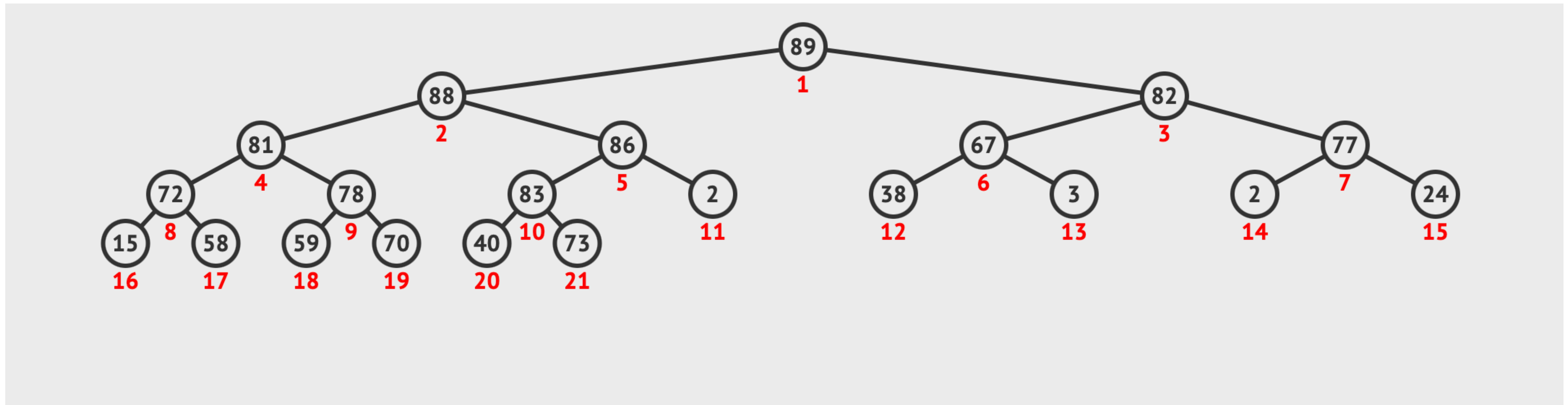
## Heap Condition

For every node  $n$  in the heap, the value of the parent is greater than or equal to the value of  $n$

$$\text{val}(n) \geq \text{val}(\text{children}(n)) \text{ for all } n$$

# Heap (here : Maxheap)

Heap Condition :  $val(n) \geq val(children(n))$



**Root Node:** The topmost node of the heap. Holds the maximum element !

**Parent Node:** A node that has one or more child nodes.

**Child Node:** A node directly connected to another node when moving away from the root.

**Leaf Node:** A node with no children (located at the bottom level).

**Sibling Nodes:** Nodes that share the same parent.

**Level:** The depth or layer of the node, where the root is at level 0.

**Height:** The longest path from the root node to a leaf.

# Heap (here : Maxheap)

## ExtractMax()

Heap Condition :  $val(n) \geq val(children(n))$

Max is at the root !

1. Swap the root with the last leaf
2. Swap the parent that does not satisfy the heap condition with the bigger child !
3. Repeat 2 until every node satisfies the heap condition !

# Heap (here : Maxheap) insert()

Heap Condition :  $\text{val}(n) \geq \text{val}(\text{children}(n))$

1. Place the node to the last free position
2. Swap the node with the parent, if it doesn't satisfy the heap condition
3. Repeat 2 until every node satisfies the heap condition !

Creating a heap means inserting one by one

# Trees

## Exam Tipps

- Know the tree condition , always keep in mind !
- Know how to insert, know how to delete
- Be able to illustrate an example by hand !
- Don't mix up the trees !!!
- Is it min or max ?

# Heap

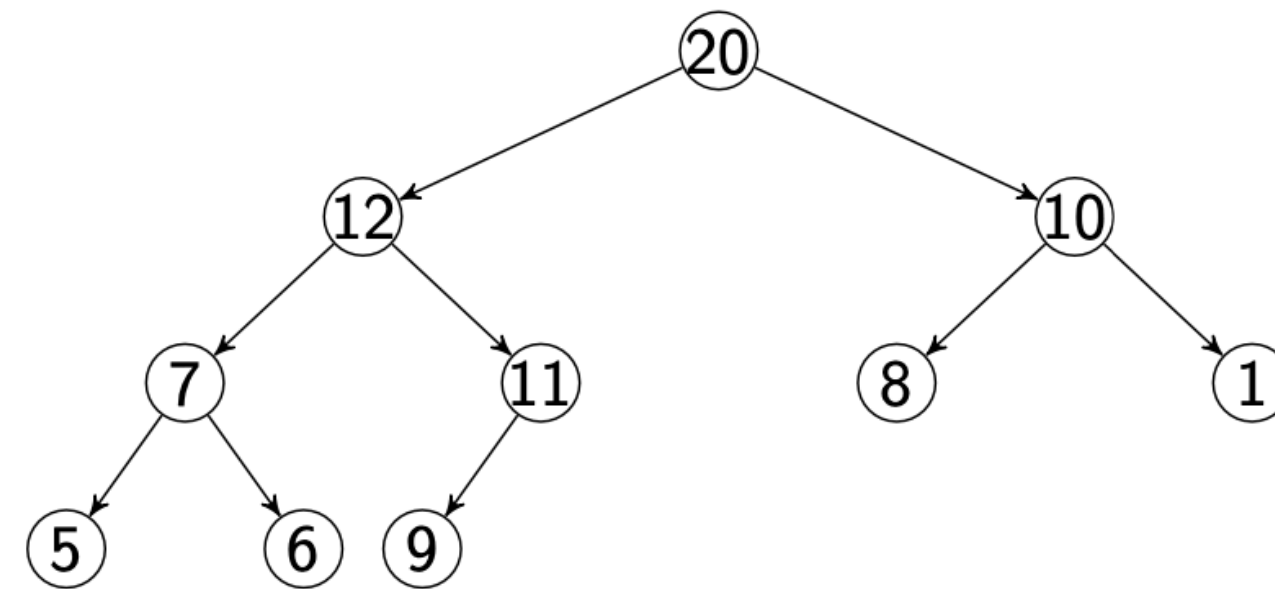
## Exam Question (FS19)

/ 1 P

a) *Min-Heap*: Draw the Min-Heap that is obtained when inserting into an empty heap the keys 8, 3, 2, 7, 4, 1 in this order.

/ 1 P

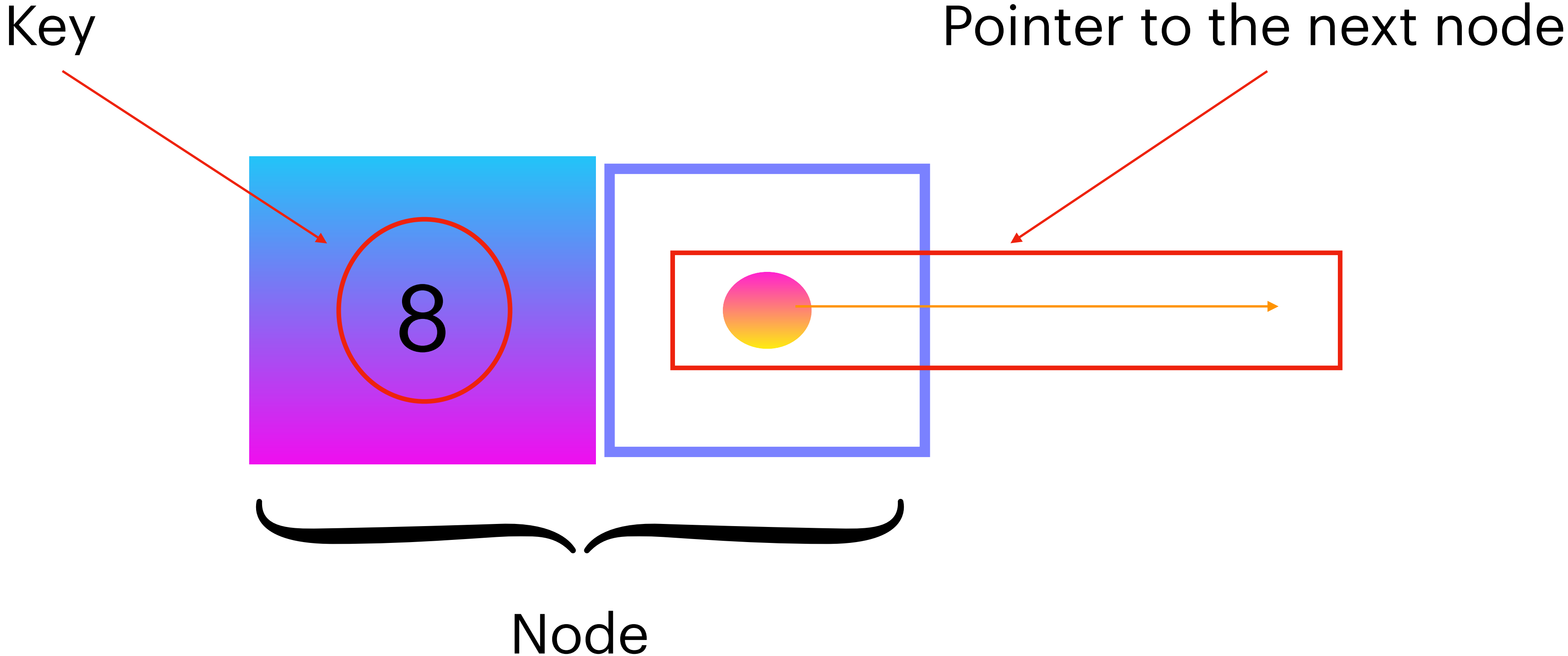
b) *Max-Heap*: Draw the resulting Max-Heap obtained from the following Max-Heap by performing the operation DELETE-MAX **twice**.



# Abstract Data Types vs Data Structures

- List
- Stack
- Queue
- Priority Queue
- Array
- Linked List
- Doubly Linked List
- Heaps
- ...

# Linked List

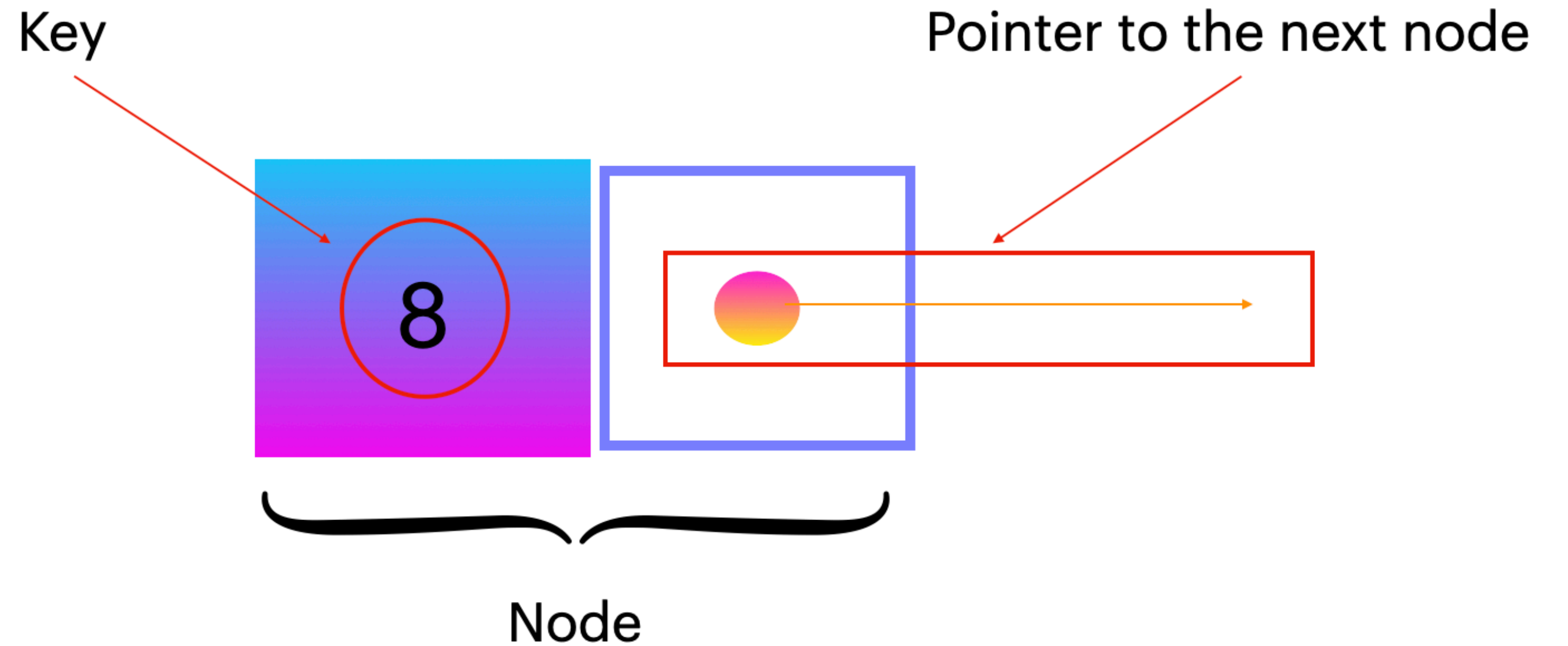




# Linked List

```
class LinkedList  
    Node start ;
```

```
class Node  
    int key ;  
    Node next ;
```



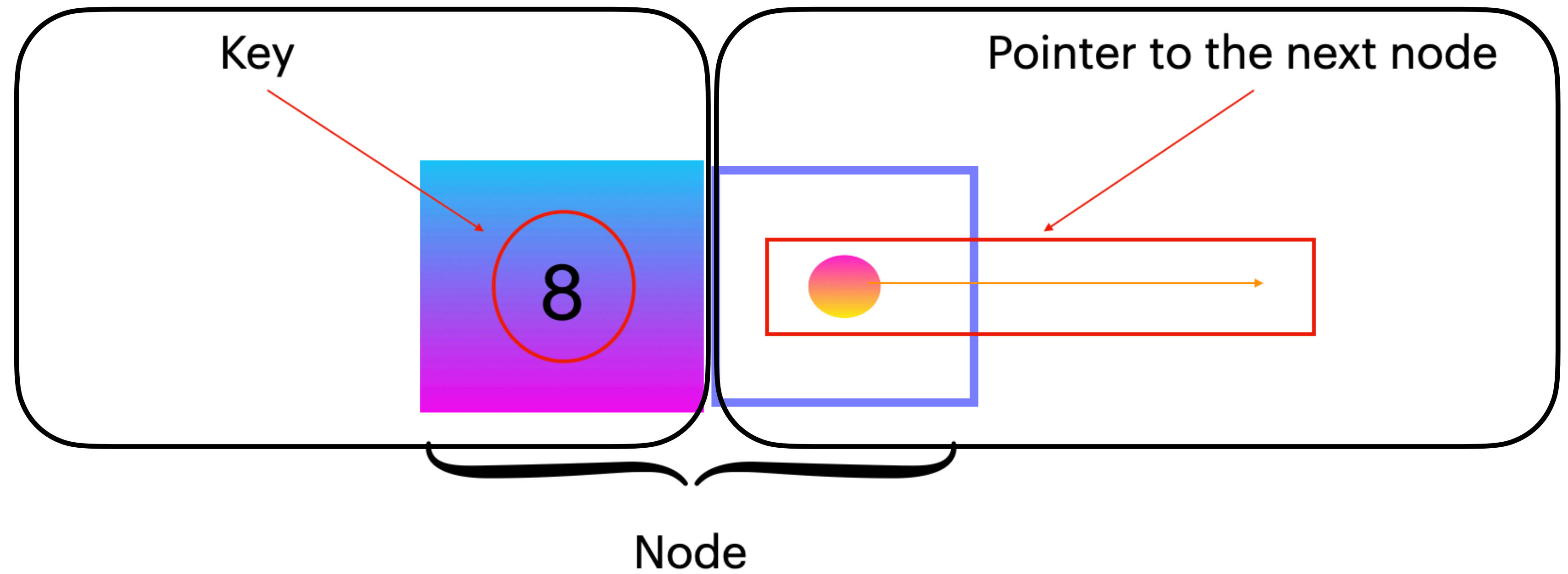
# Linked List

```
class LinkedList  
    Node start ;
```

```
class Node  
    int key ;  
    Node next ;
```

Key field  
int key ;

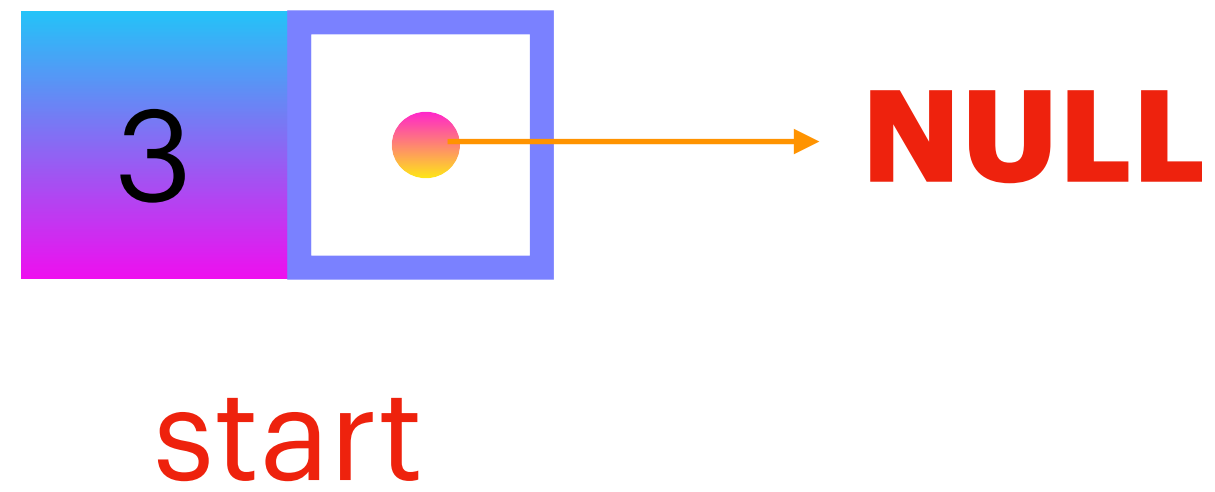
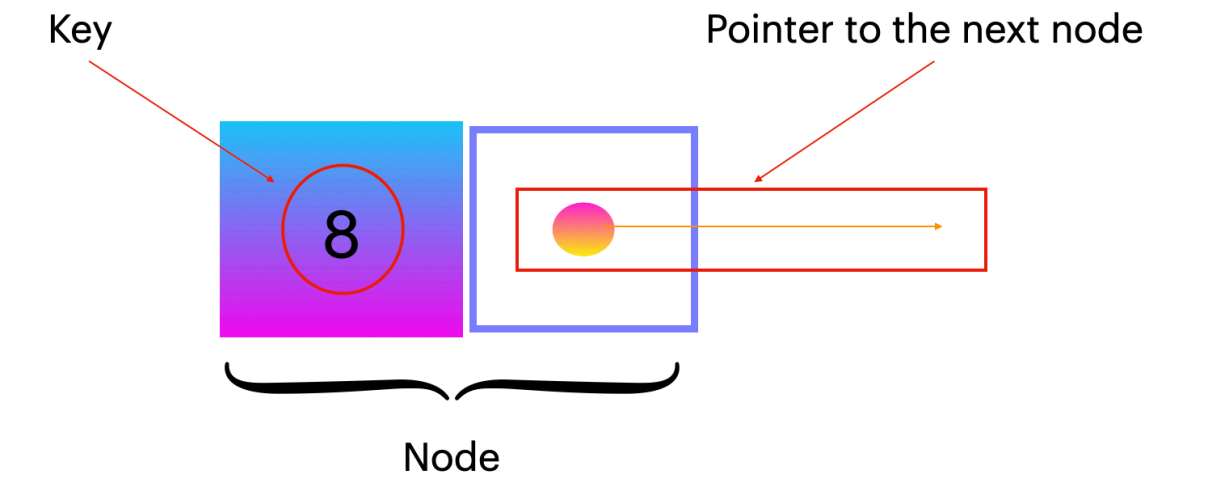
Next field  
Node next ;



# Linked List

```
class LinkedList  
Node start ;
```

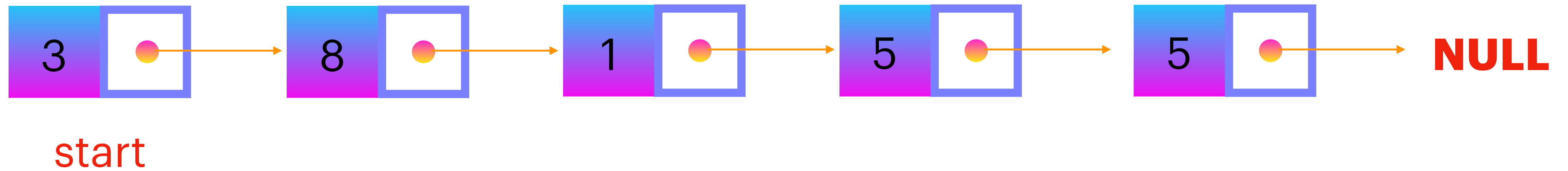
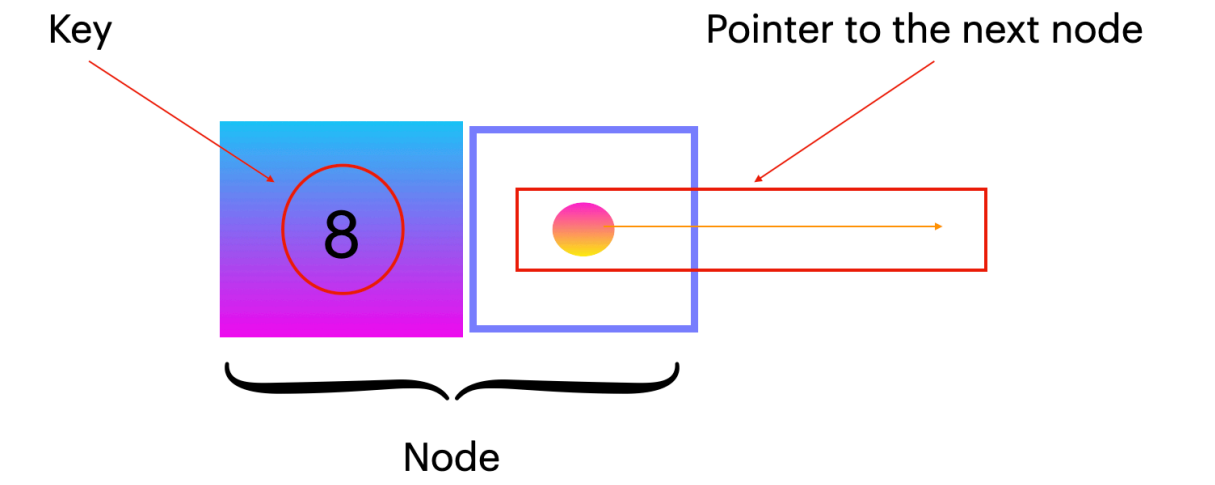
```
class Node  
int key ;  
Node next ;
```



# Linked List

```
class LinkedList  
Node start ;
```

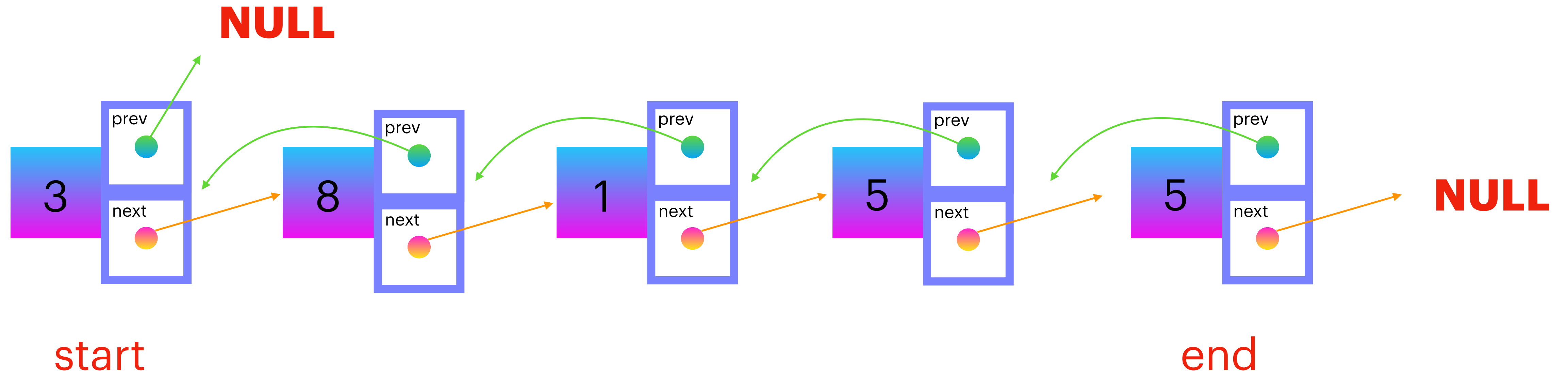
```
class Node  
int key ;  
Node next ;
```



# Doubly Linked List

```
class DoublyLinkedList  
Node start ;  
Node end ;
```

```
class Node  
int key ;  
Node next ;  
Node prev ;
```



# Runtimes

	Array	einf. verlinkte Liste	dopp. verlinkte Liste
<code>insert(<math>k, L</math>)</code>	$O(1)$	$O(1)$	$O(1)$
<code>get(<math>i, L</math>)</code>	$O(1)$	$O(\ell)$	$O(\ell)$
<code>insertAfter(<math>k, k', L</math>)</code>	$O(\ell)$	$O(1)$	$O(1)$
<code>delete(<math>k, L</math>)</code>	$O(\ell)$	$O(\ell)$	$O(1)$

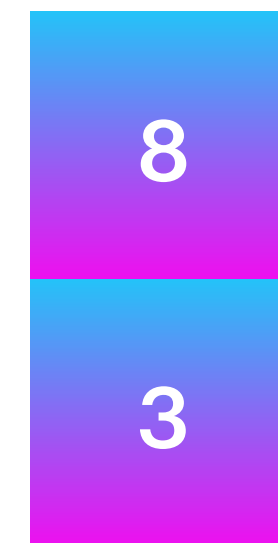
# Stack

push(3)



# Stack

push(8)





# Stack

push(1)



# Stack

push(6)



# Stack

pop()



# Queue

enqueue(3)



# Queue

enqueue(1)



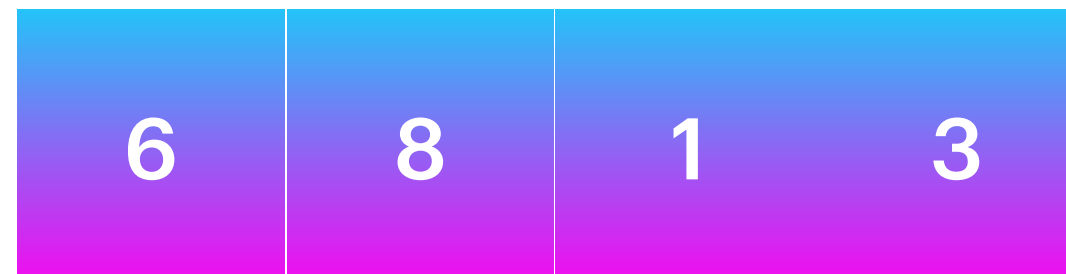
# Queue

enqueue(8)



# Queue

dequeue()



# Questions

## Feedbacks , Recommendations

Nil Ozer