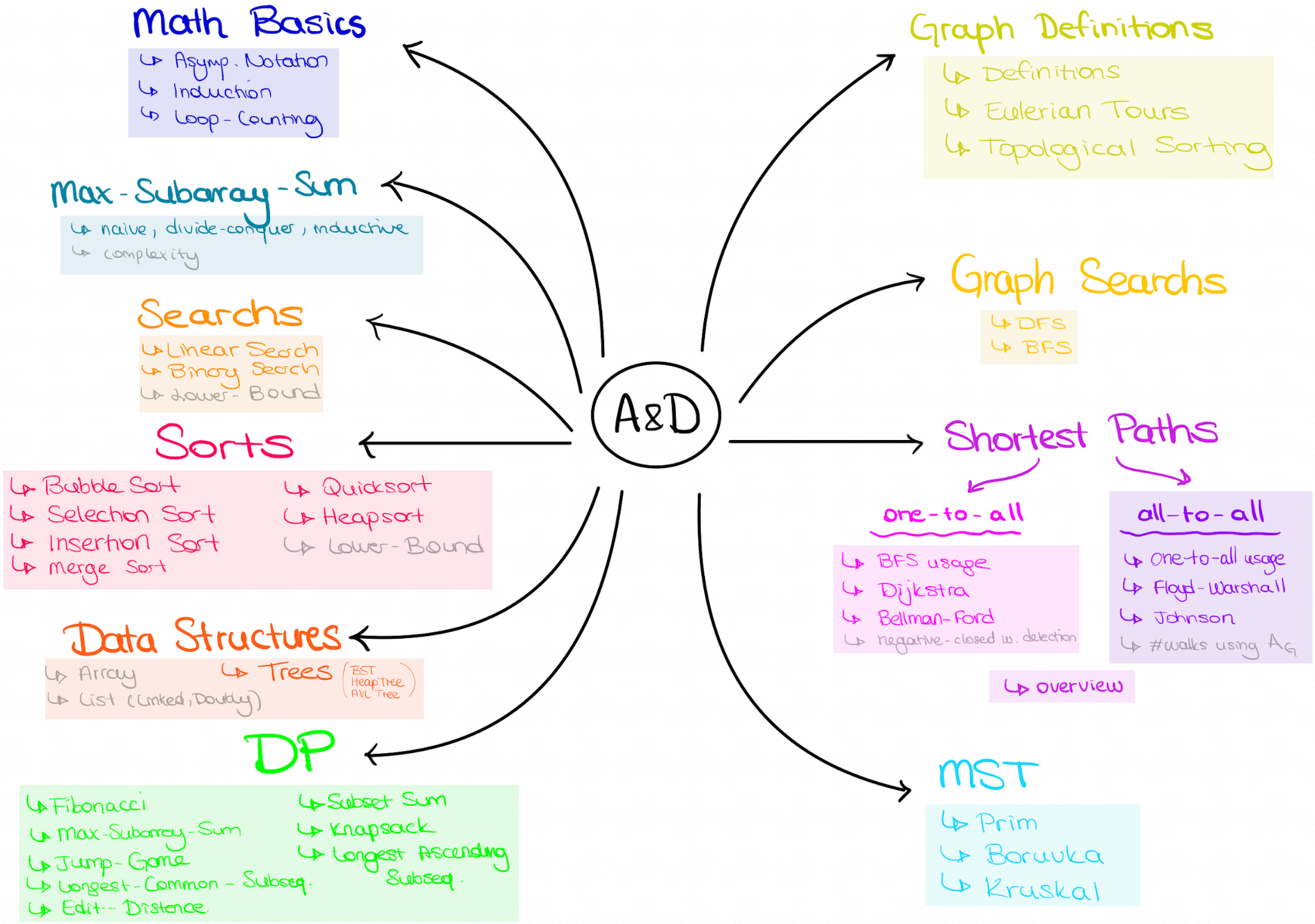
A&D

Exercise Session 10

Nil Ozer

A&D Overview


A&D
Math Basics
↳ Asymp. Notation
↳ Induction
↳ Loop-Counting
Max-Subarray-Sum
↳ naive, divide-conquer, inductive
↳ complexity
Searchs
↳ Linear Search
↳ Binary Search
↳ Lower-Bound
Sorts
↳ Bubble Sort
↳ Selection Sort
↳ Insertion Sort
↳ Merge Sort
↳ Quicksort
↳ Heapsort
↳ Lower-Bound
Data Structures
↳ Array
↳ List (Linked, Doubly)
↳ Trees (BST, HeapTree, AVL Tree)
DP
↳ Fibonacci
↳ Max-Subarray-Sum
↳ Jump-Game
↳ Longest-Common-Subseq.
↳ Edit-Distance
↳ Subset Sum
↳ Knapsack
↳ Longest Ascending Subseq.
Graph Definitions
↳ Definitions
↳ Eulerian Tours
↳ Topological Sorting
Graph Searchs
↳ DFS
↳ BFS
Shortest Paths
one-to-all
↳ BFS usage
↳ Dijkstra
↳ Bellman-Ford
↳ negative-closed w. detection
all-to-all
↳ one-to-all usage
↳ Floyd-Warshall
↳ Johnson
↳ #walks using A_G
↳ overview
MST
↳ Prim
↳ Boruvka
↳ Kruskal

Outline

- Quiz
- Exercise Sheets

- BFS

- Code Expert - Graph Sets

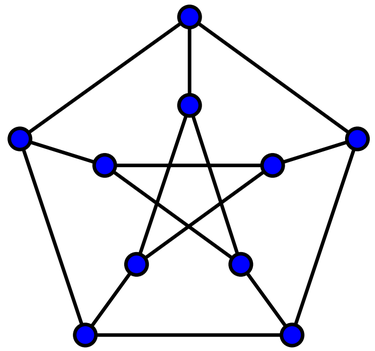
Quiz

Exercise Sheet 8

Bonus Feedback

- 8.1 : If it says translate the conditions, translate the conditions ! 👏
- 8.5 : 👏 👏 👏
- For all v ∃ hamiltonian path starting with v $\not\Rightarrow$ There is a hamiltonian cycle

  Example: Petersen Graph



- length of a path = #edges
  - n vertices in a path means that the path has a length of n -1

Peergrading and rest

- Exercise Sheet 9 peergrading
  - 9.4 this week
  - Emails will be sent

- New groups for sheet 10 !

- Sheet 7 grades coming up shortly

Graph Searchs

BFS

Graph Searchs

BFS - with pre and post order

Runtime : O (|V| + |E|)

Algorithm 5 BFS(s)

```
1: Q ← {s}
2: enter[s] ← 0;    T ← 1
3: while Q ≠ ∅ do
4:     u ← dequeue(Q)
5:     leave[u] ← T;    T ← T + 1
6:     for (u, v) ∈ E, enter[v] nicht zugewiesen do
7:         enqueue(Q, v)
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Q is a FIFO queue

Graph Searchs

BFS - with pre and post order + distances

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```

distance[s] = 0 ;

Q is a FIFO queue

distance[v] <- distance[u] + 1 ;

Graph Searchs

BFS - with pre and post order + distances

Algorithm 14 Breadth-first search

```
Q ← new queue ()
Q.PUSH (r)
D ← {r}
while ¬Q.ISEMPTY () do
    v ← Q.POP ()
    /*do something with v*/
    for w s.t. v and w are adjacent in G do
        if w ∉ D then
            Q.PUSH (w)
            D ← D ∪ {w}
```

Runtime : O (|V| + |E|)

Algorithm 5 BFS(s)

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BFS - Example

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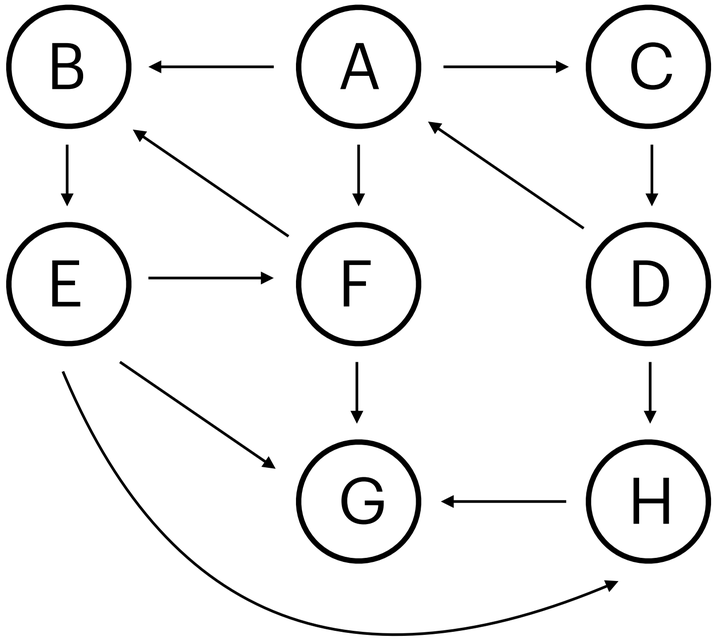
distance[v] <- distance[u] + 1 ;

Q : A

0 /



enter[] :

A	B	C	D	E	F	G	H
0							

leave[] :

A	B	C	D	E	F	G	H

distance[] :

A	B	C	D	E	F	G	H
0							

Graph Searchs

BFS - Example

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Q :

u = A

enter[] :

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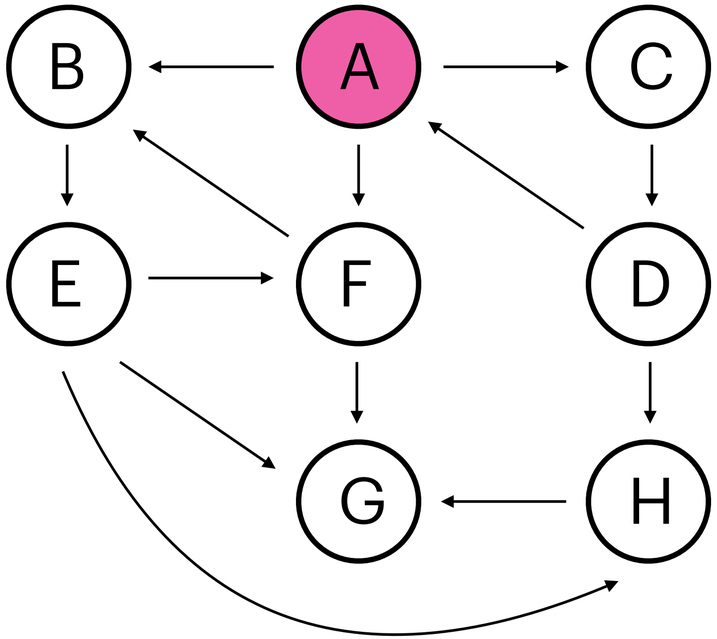
0							

leave[] :

A	B	C	D	E	F	G	H
1							

0 / 1



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Graph Searchs

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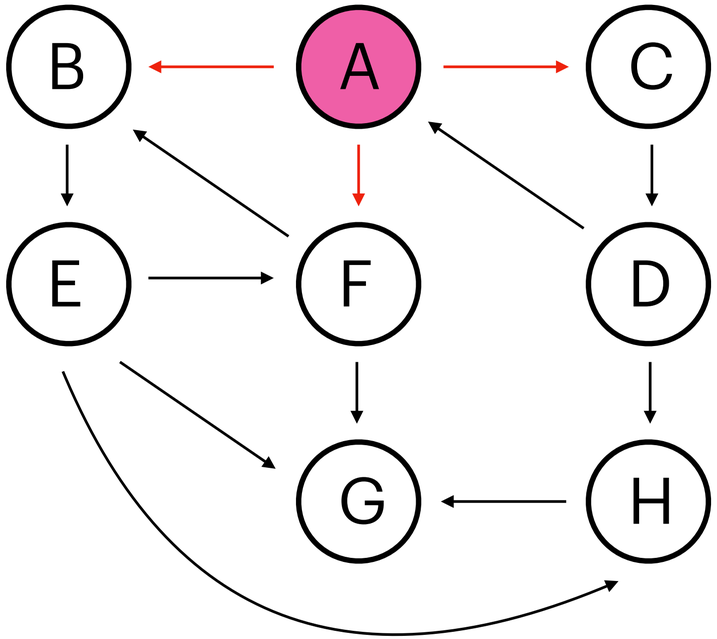
0							

leave[] :

A	B	C	D	E	F	G	H
1							

0 / 1



distance[] :

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0							

Graph Searchs

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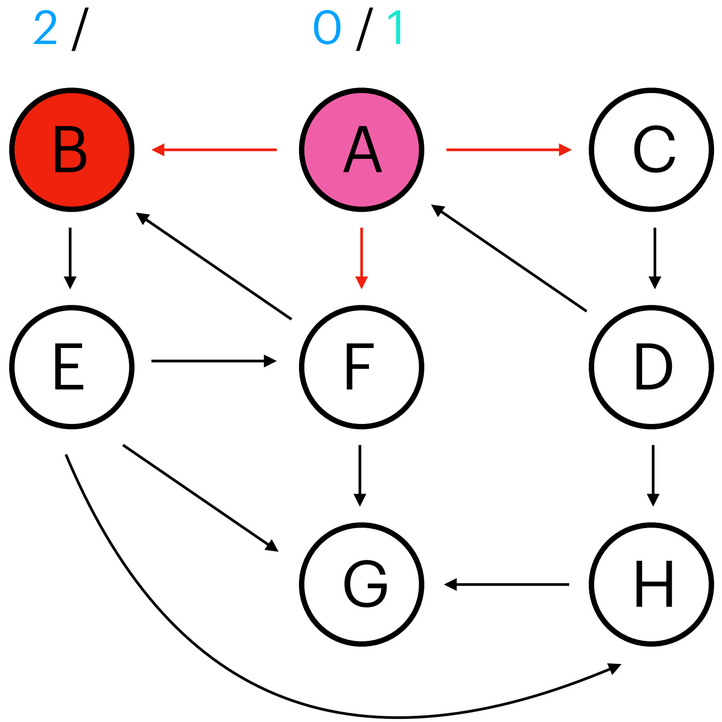
Q : B

u = A



enter[] :

A	B	C	D	E	F	G	H
0	2						

leave[] :

A	B	C	D	E	F	G	H
1							

distance[] :

A	B	C	D	E	F	G	H
0	1						

Graph Searchs

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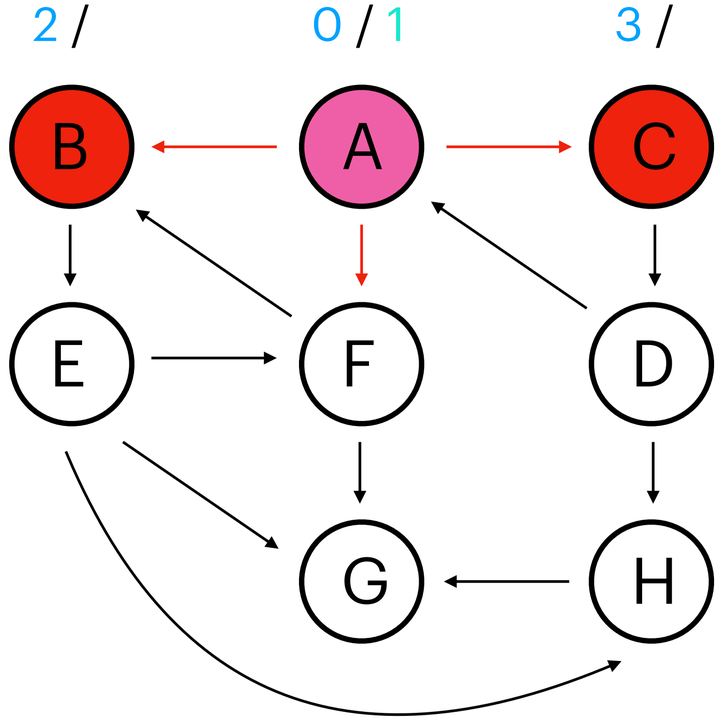
Q : B - C

u = A



enter[] :

A	B	C	D	E	F	G	H
0	2	3					

leave[] :

A	B	C	D	E	F	G	H
1							

distance[] :

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0	1	1					

Graph Searchs

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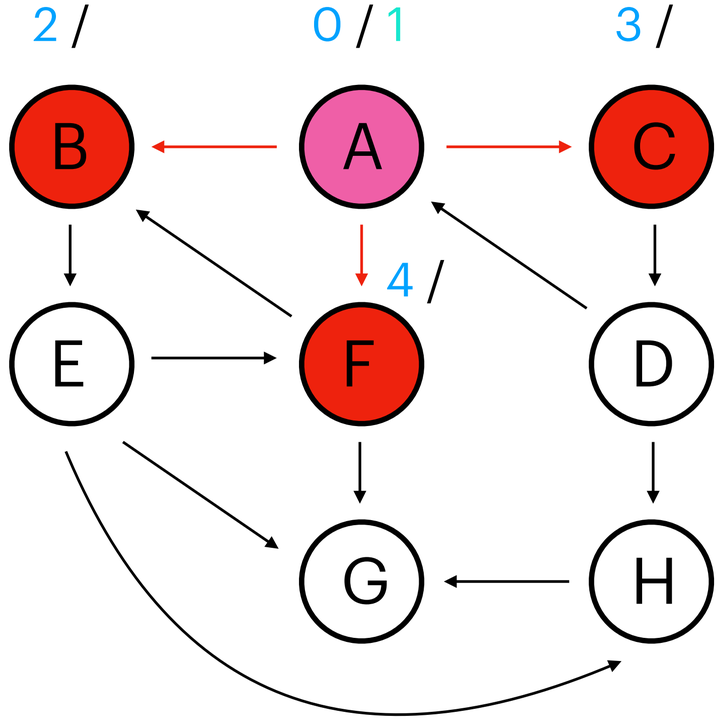
Q : B - C - F

u = A



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0	2	3			4		

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A	B	C	D	E	F	G	H
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Graph Searchs

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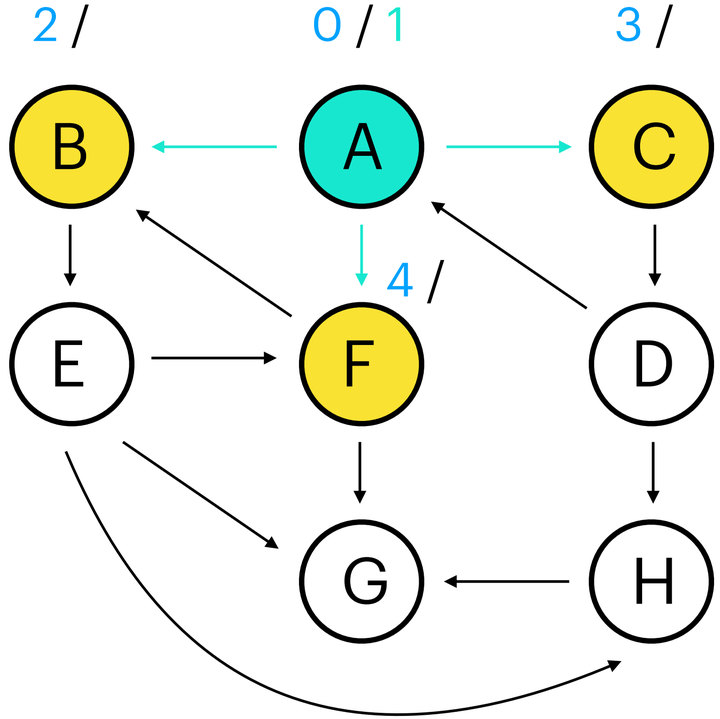

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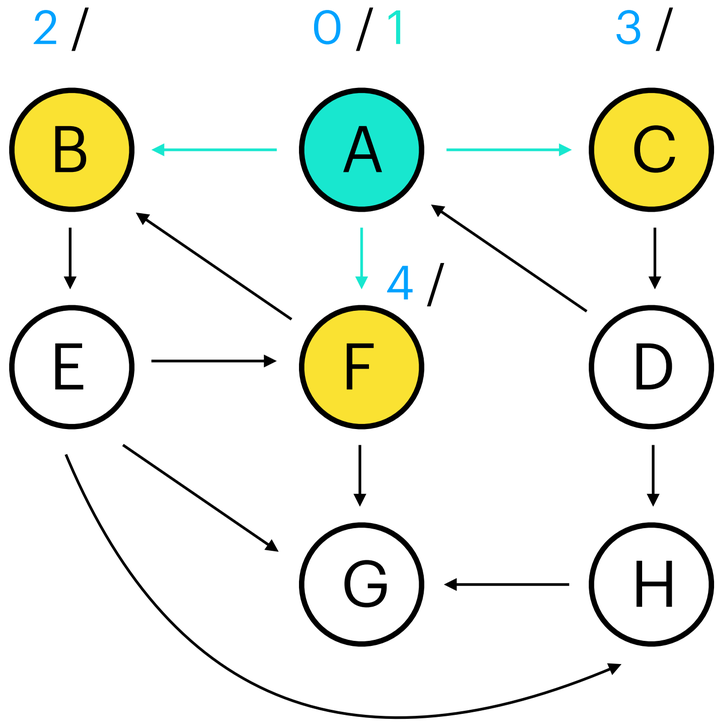
FIFO



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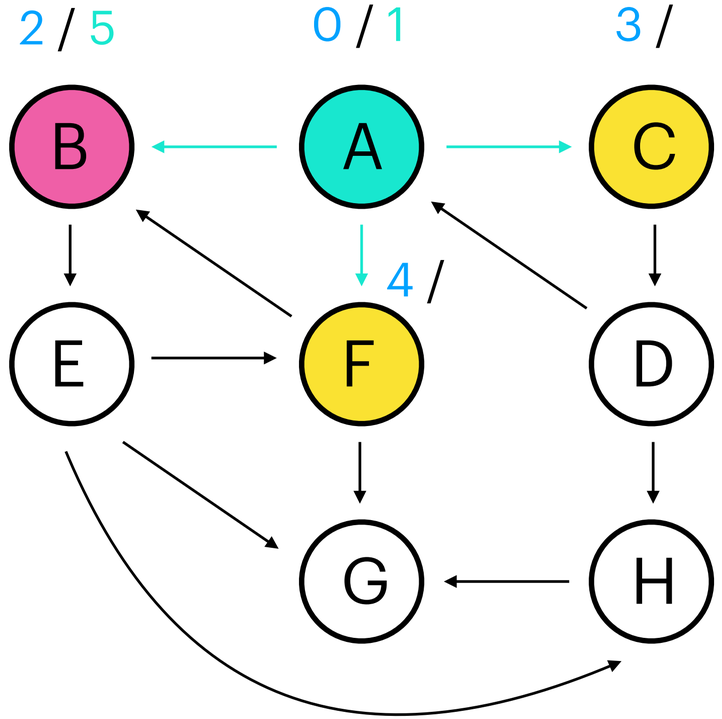
Q : C - F

u = B



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0	2	3			4		

leave[] :

A	B	C	D	E	F	G	H
1	5						

distance[] :

A	B	C	D	E	F	G	H
0	1	1			1		

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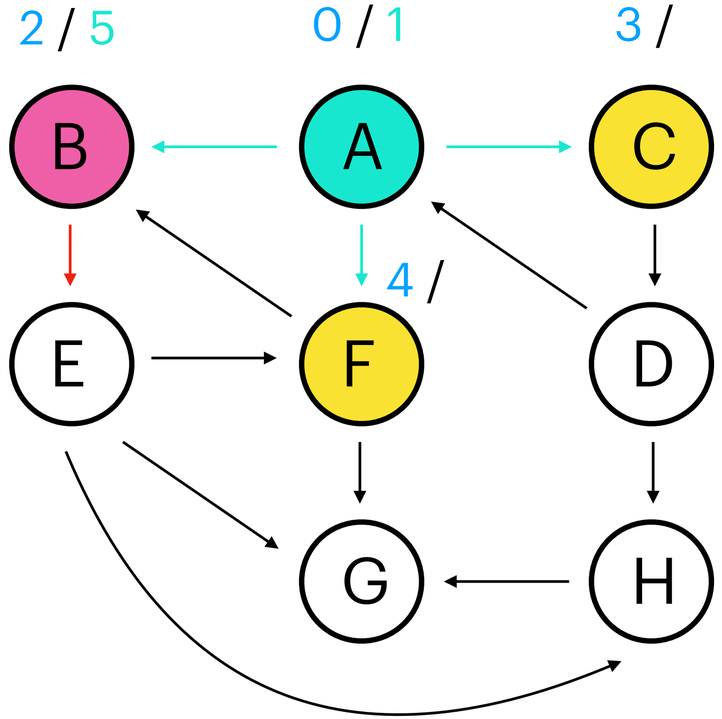

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Q : C - F - E

u = B

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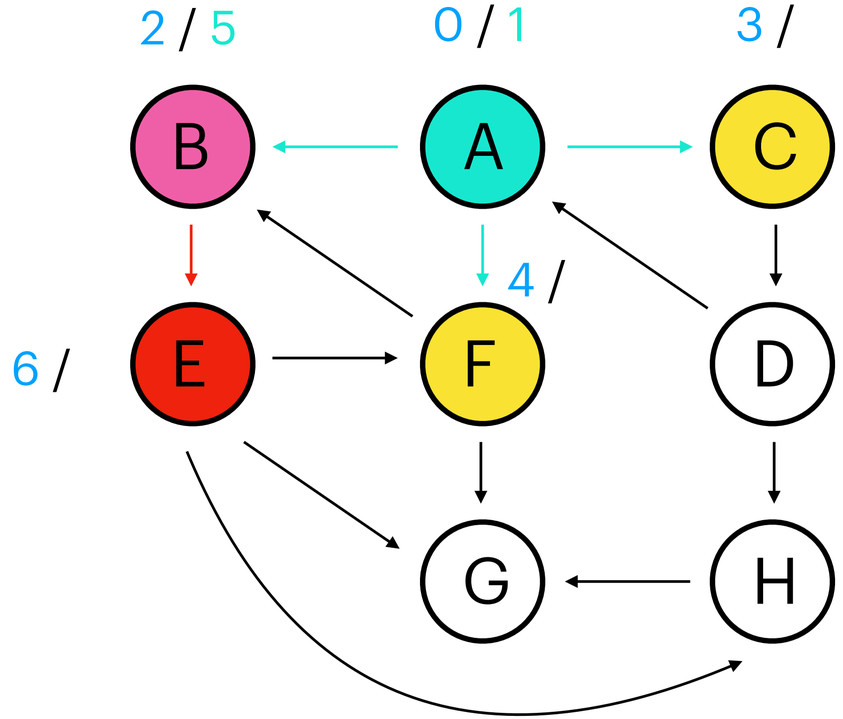
A	B	C	D	E	F	G	H
0	2	3		6	4		

leave[] :

A	B	C	D	E	F	G	H
1	5						



distance[] :

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Graph Searchs

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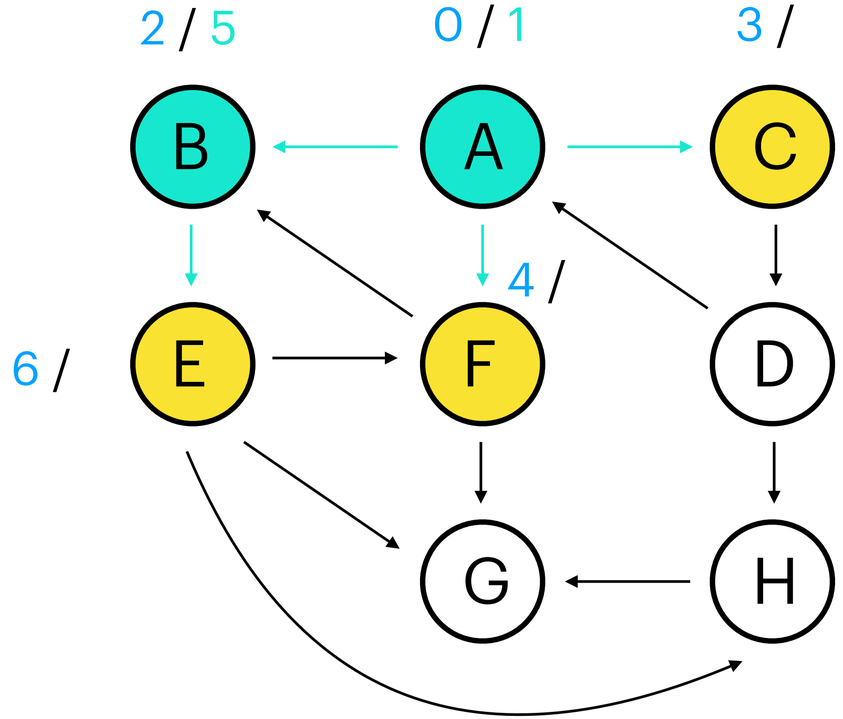

enter[] :

A	B	C	D	E	F	G	H
0	2	3		6	4		

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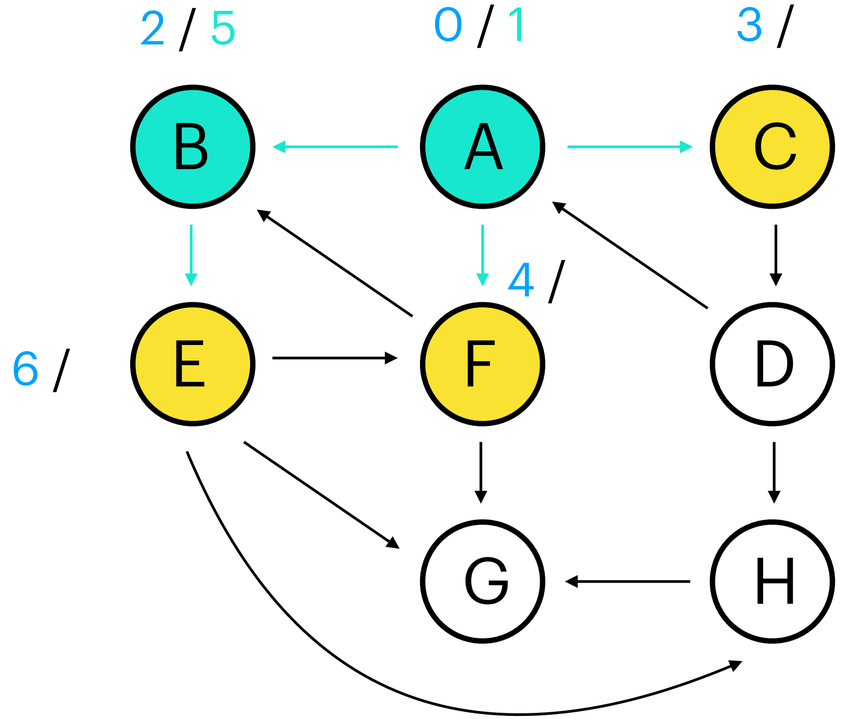

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leave[] :

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distance[] :

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Graph Searchs

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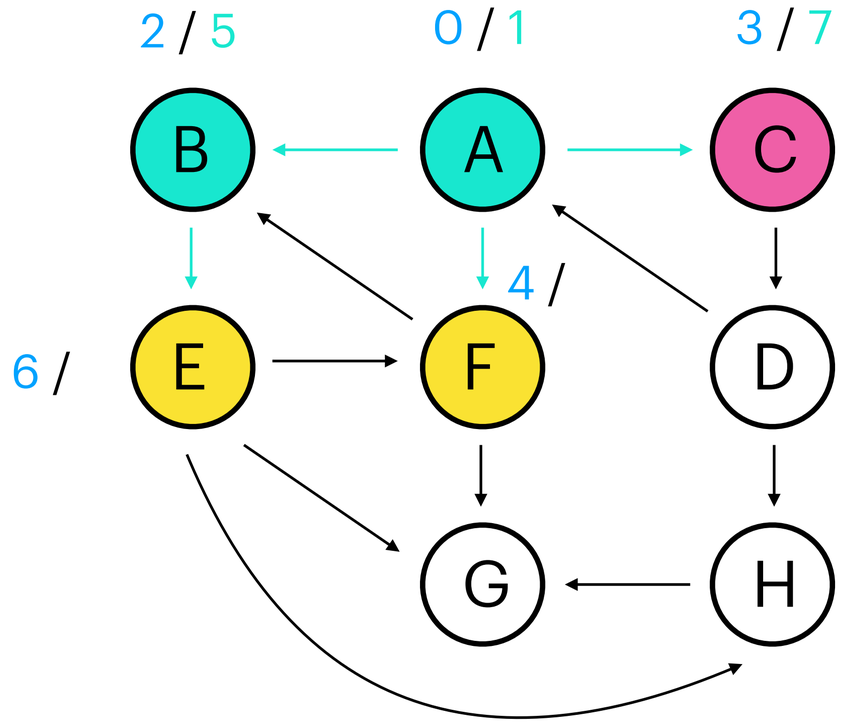

enter[] :

A	B	C	D	E	F	G	H
0	2	3		6	4		

leave[] :

A	B	C	D	E	F	G	H
1	5	7					

distance[] :

A	B	C	D	E	F	G	H
0	1	1		2	1		

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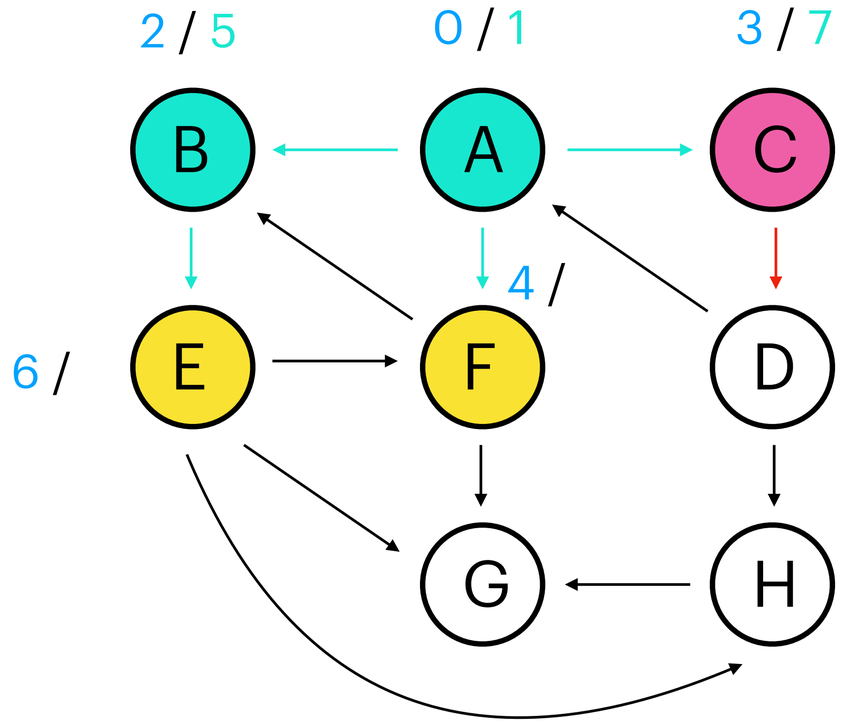

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5: $\text{leave}[u] \leftarrow T; \quad T \leftarrow T + 1$
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7: $\text{enqueue}(Q, v)$
8: $\text{enter}[v] \leftarrow T; \quad T \leftarrow T + 1$
distance[v] <- distance[u] + 1 ;

Q : F - E - D

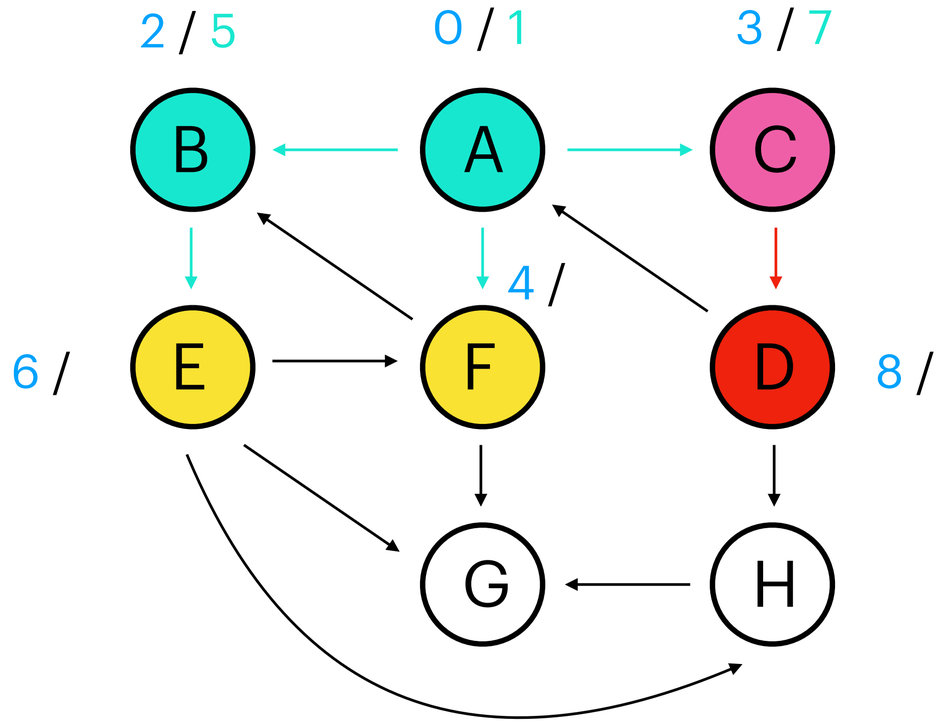
u = C

enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4		

leave[] :

A	B	C	D	E	F	G	H
1	5	7					



distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1		

Graph Searchs

BFS - Example

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2: $\text{enter}[s] \leftarrow 0; \quad T \leftarrow 1$

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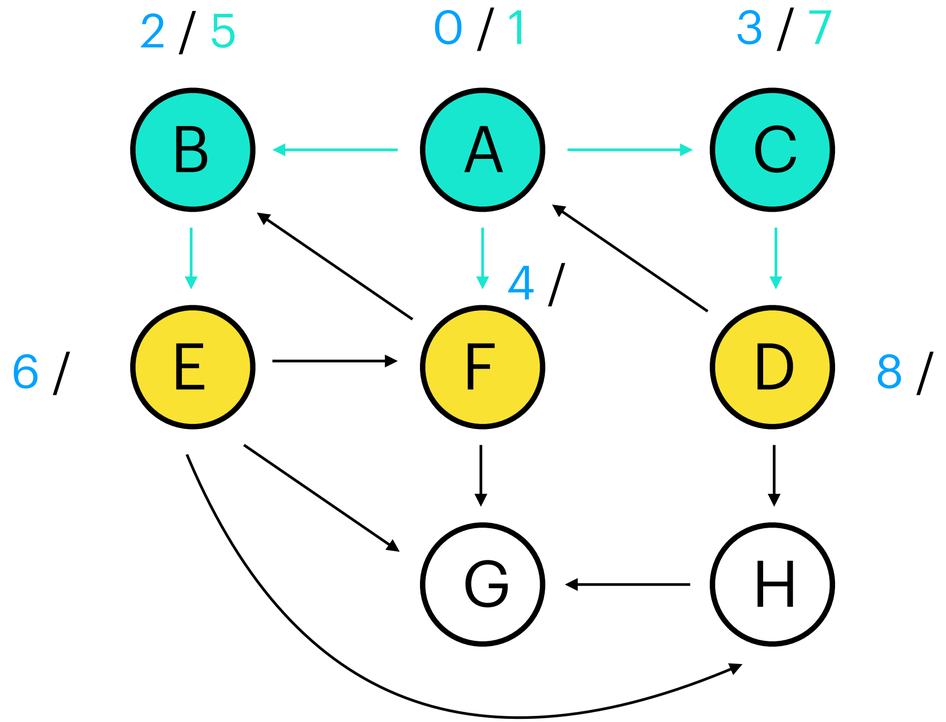
Q : F - E - D



enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4		

leave[] :

A	B	C	D	E	F	G	H
1	5	7					

distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1		

Graph Searchs

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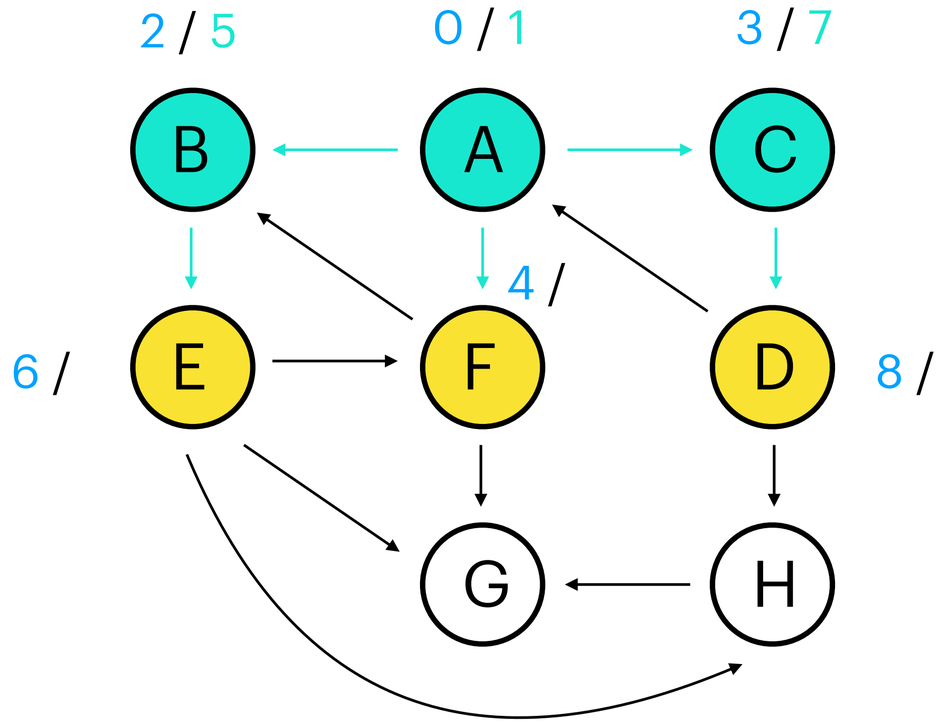

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A	B	C	D	E	F	G	H
0	2	3	8	6	4		

leave[] :

A	B	C	D	E	F	G	H
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Q : E - D

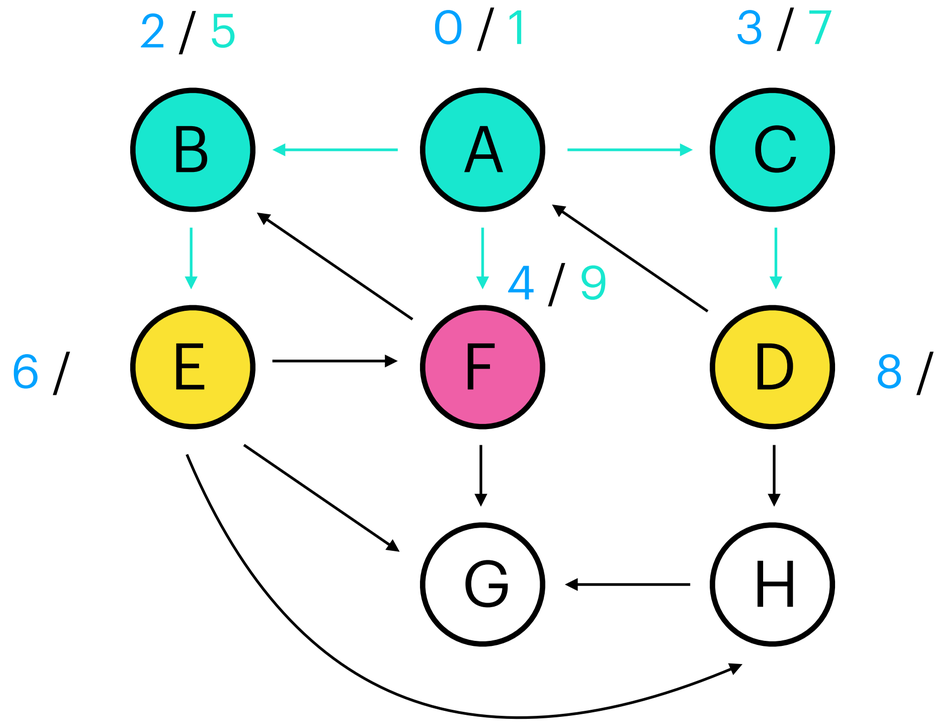
u = F

enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4		

leave[] :

A	B	C	D	E	F	G	H
1	5	7			9		



distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1		

Graph Searchs

BFS - Example

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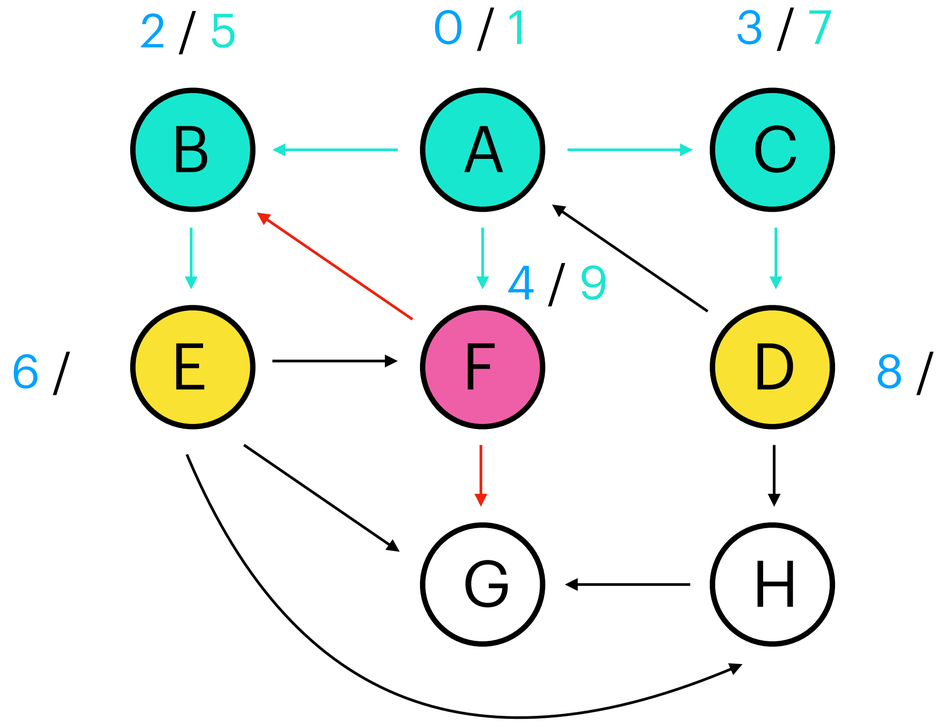
A	B	C	D	E	F	G	H
1	5	7			9		



distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1		

Graph Searchs

BFS - Example

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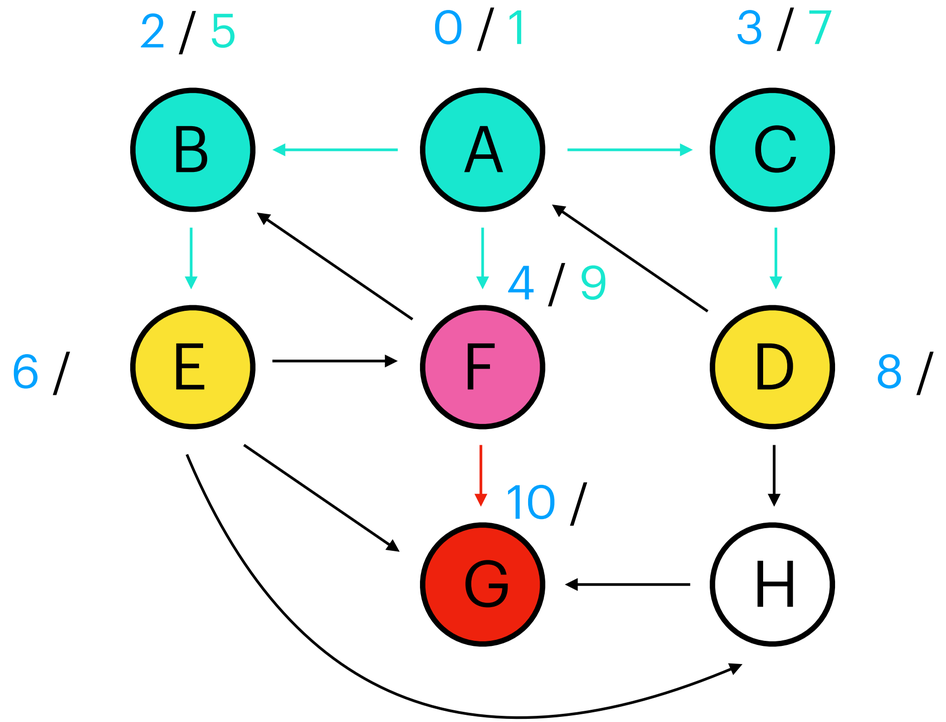
Q : E - D - G

u = F



enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4	10	

leave[] :

A	B	C	D	E	F	G	H
1	5	7			9		

distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1	2	

Graph Searchs

BFS - Example

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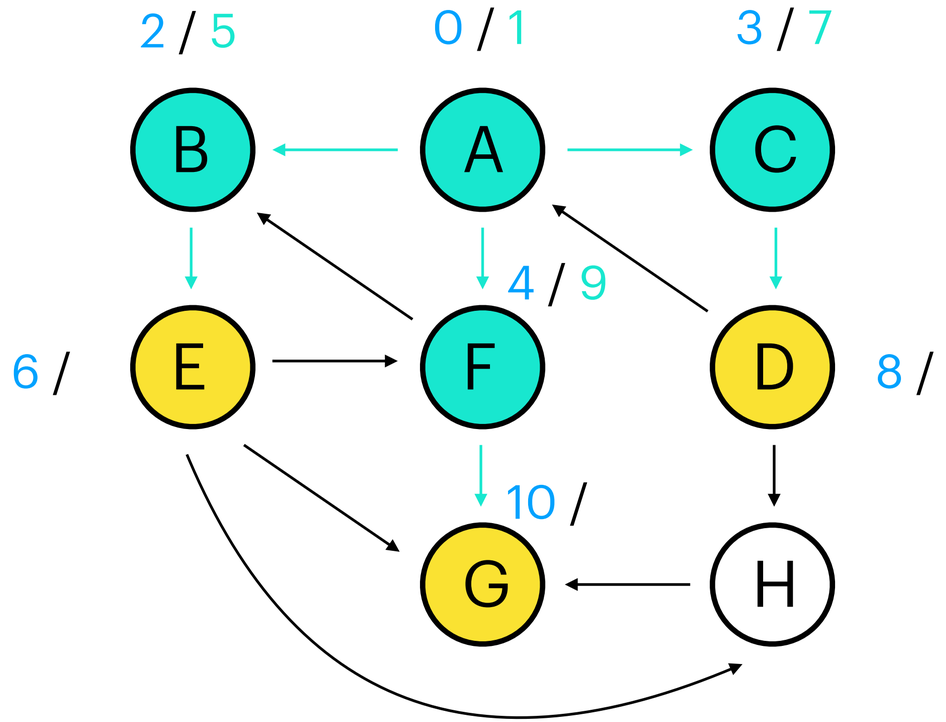

enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4	10	

leave[] :

A	B	C	D	E	F	G	H
1	5	7			9		

distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1	2	

Graph Searchs

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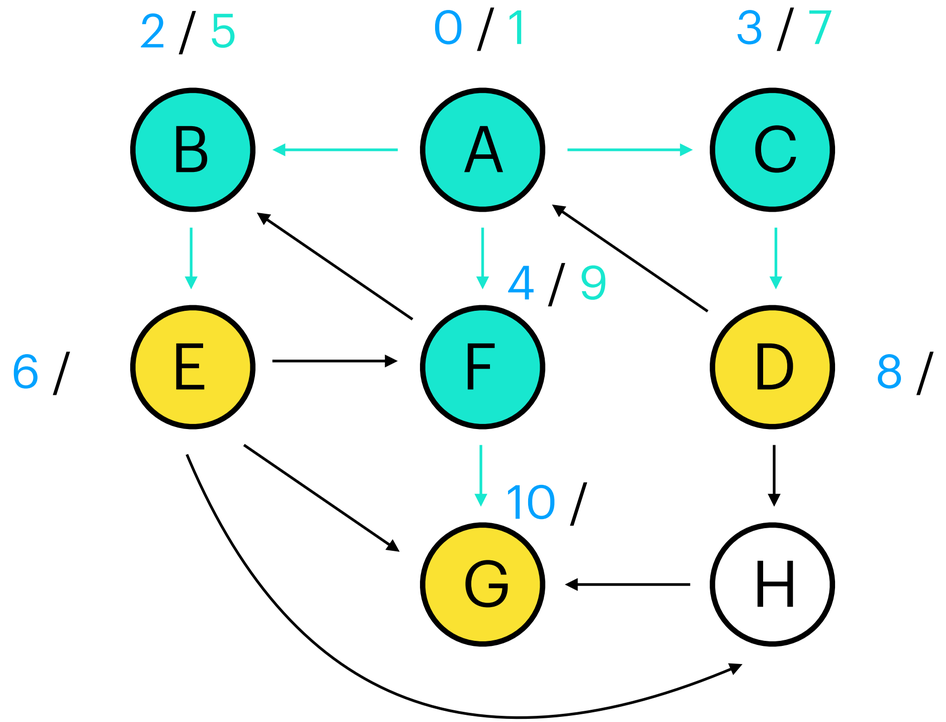

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0	2	3	8	6	4	10	

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Graph Searchs

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Q : D - G

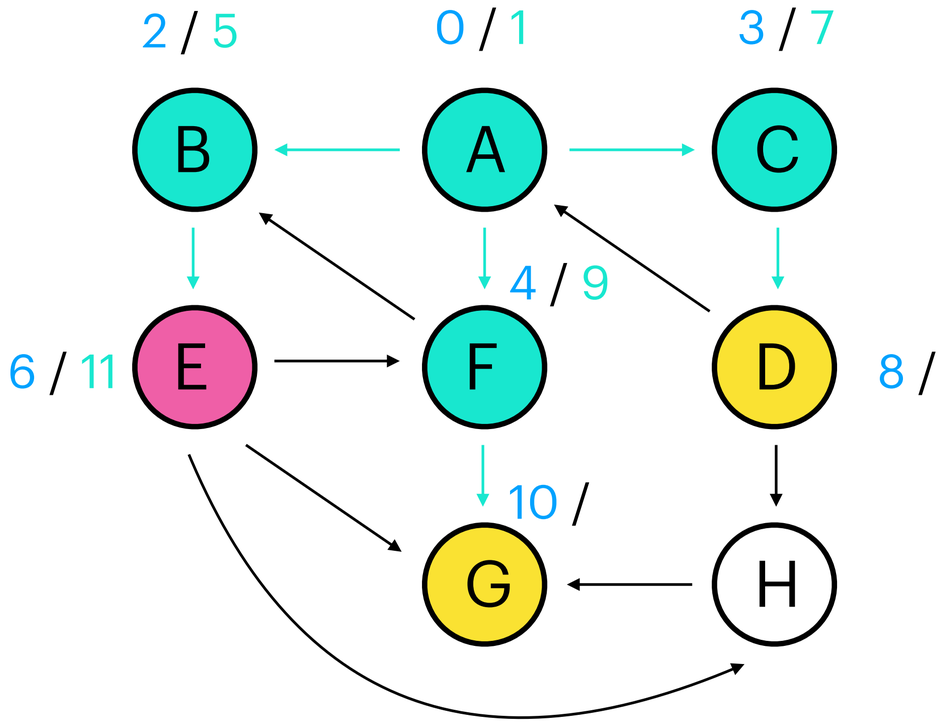
u = E

enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4	10	

leave[] :

A	B	C	D	E	F	G	H
1	5	7		11	9		



distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1	2	

Graph Searchs

BFS - Example

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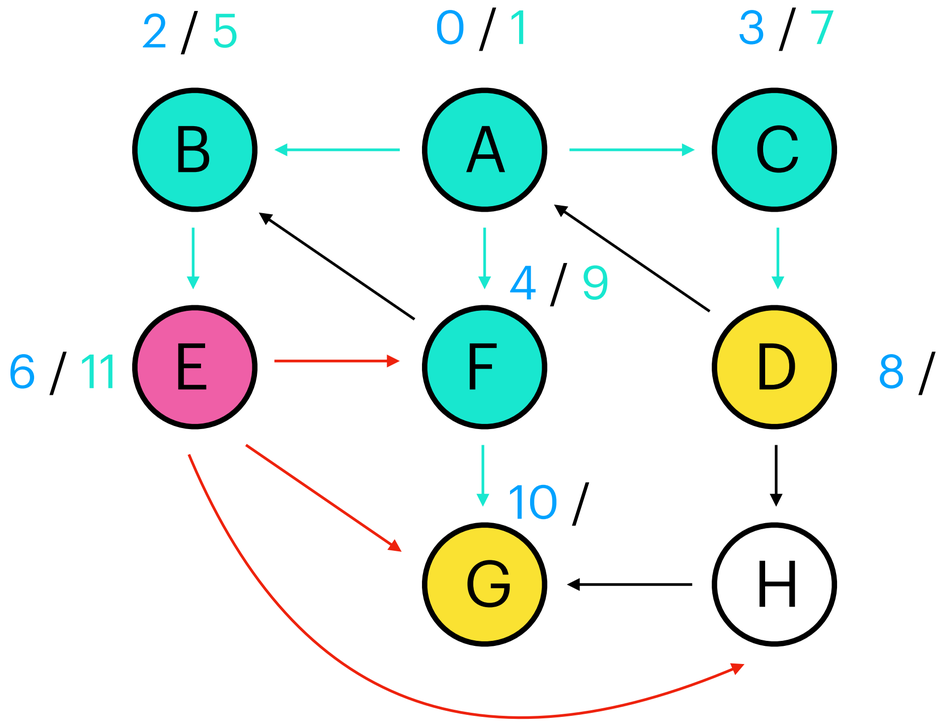

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0	1	1	2	2	1	2	

Graph Searchs

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Q : D - G - H

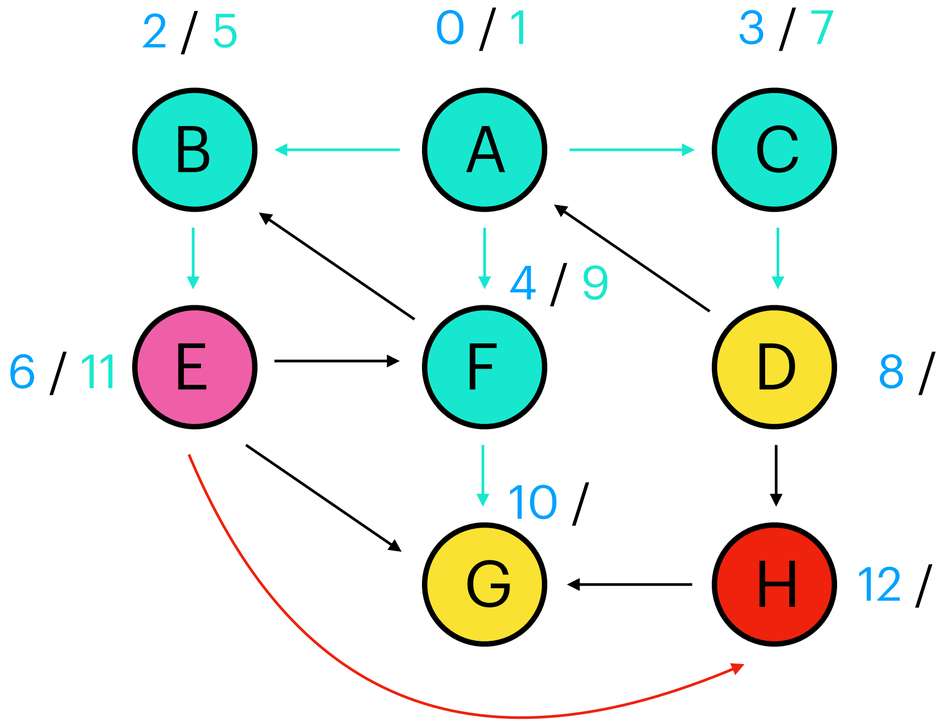
u = E

enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4	10	12

leave[] :

A	B	C	D	E	F	G	H
1	5	7		11	9		



distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1	2	3

Graph Searchs

BFS - Example

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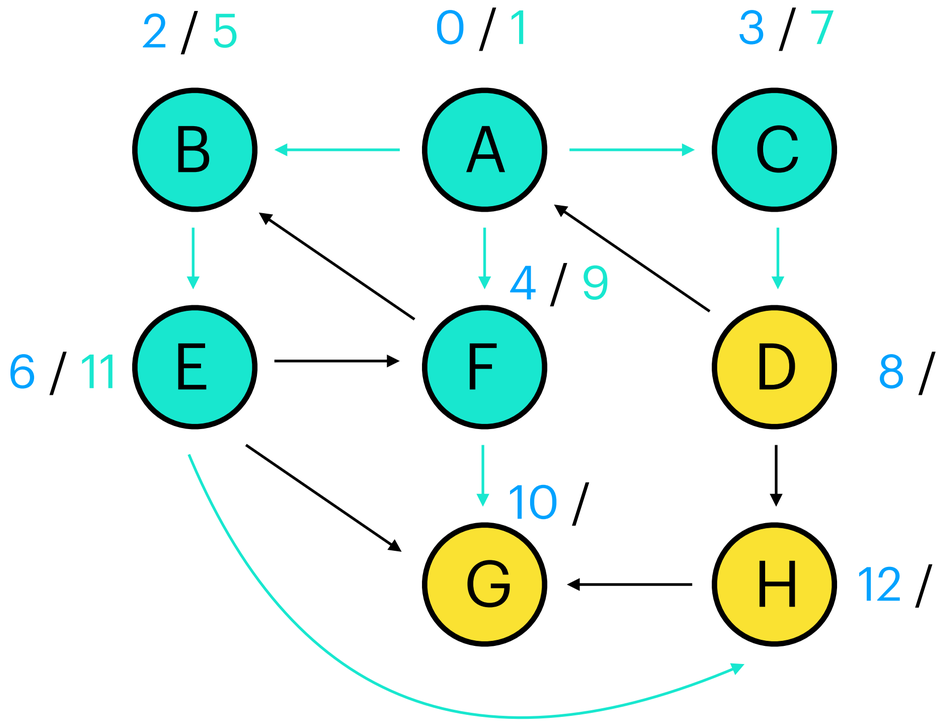

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Graph Searchs

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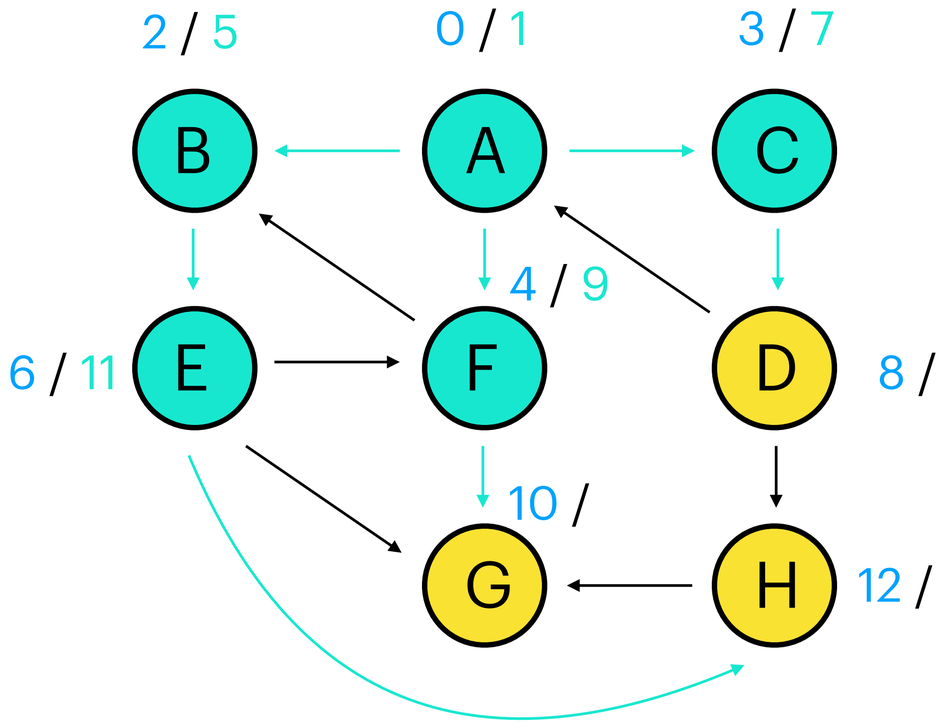

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1	5	7		11	9		

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Graph Searchs

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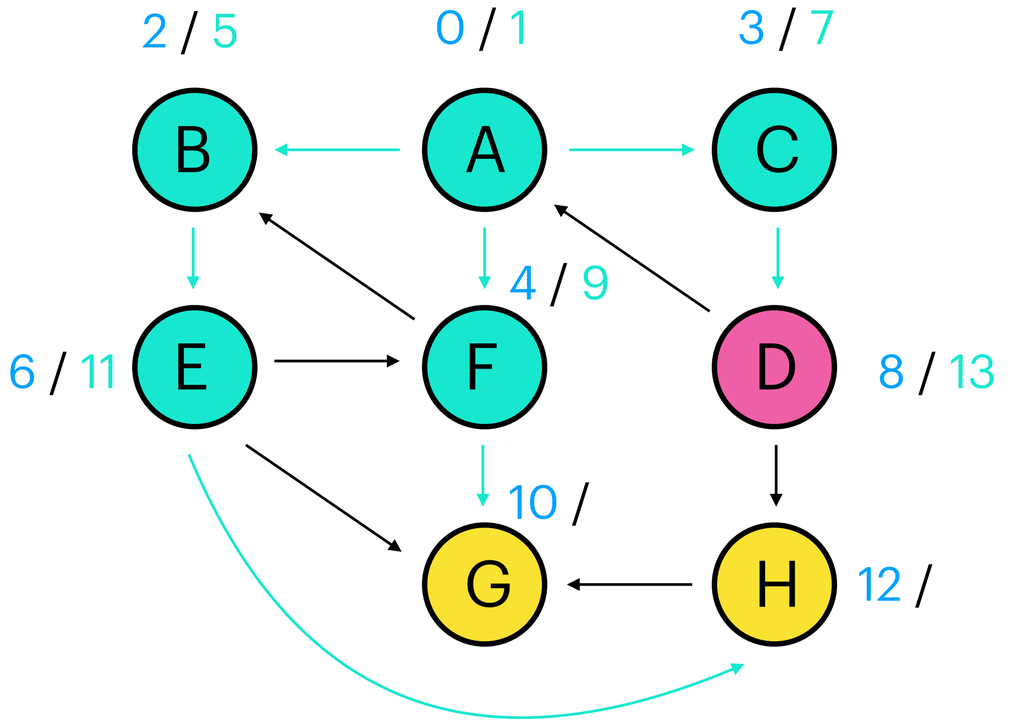
u = D



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Graph Searchs

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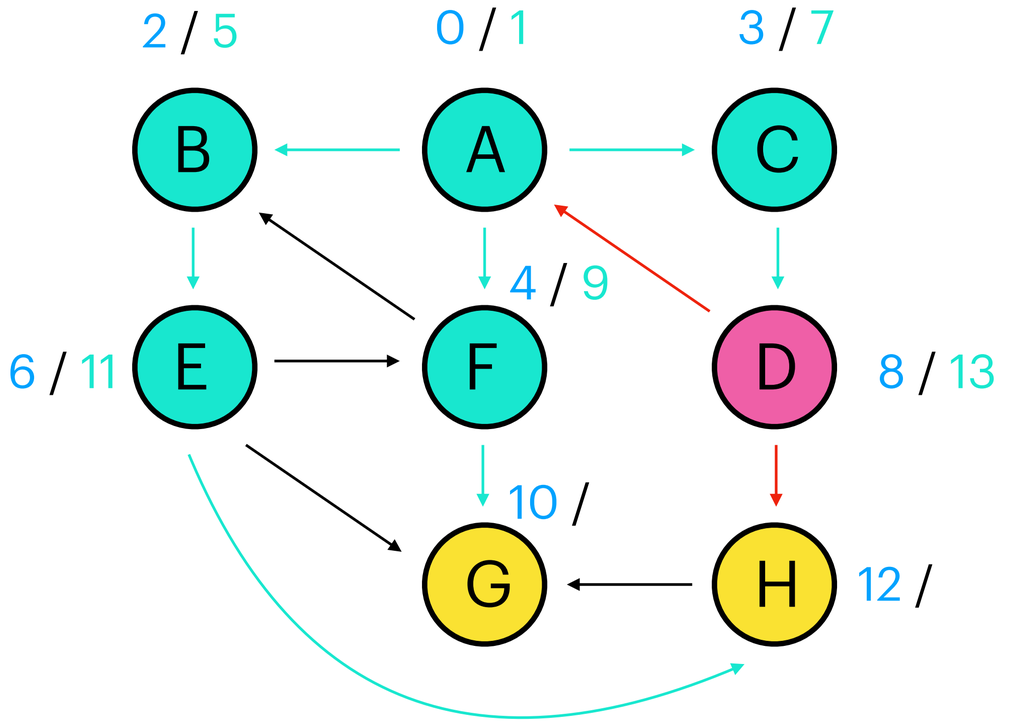

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Graph Searchs

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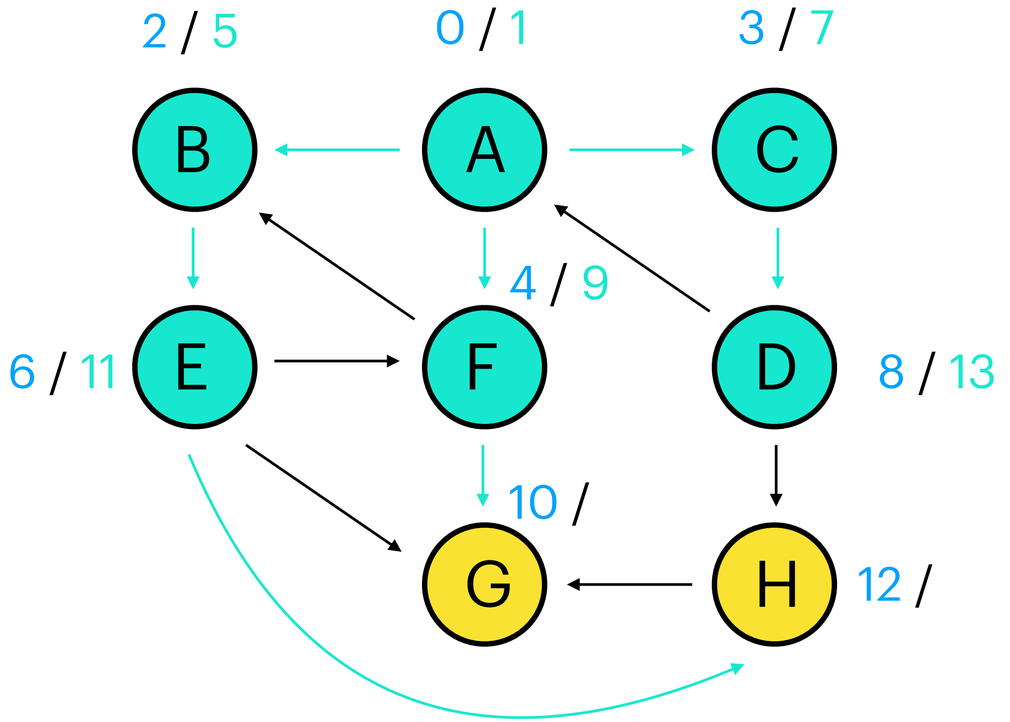

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A	B	C	D	E	F	G	H
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Graph Searchs

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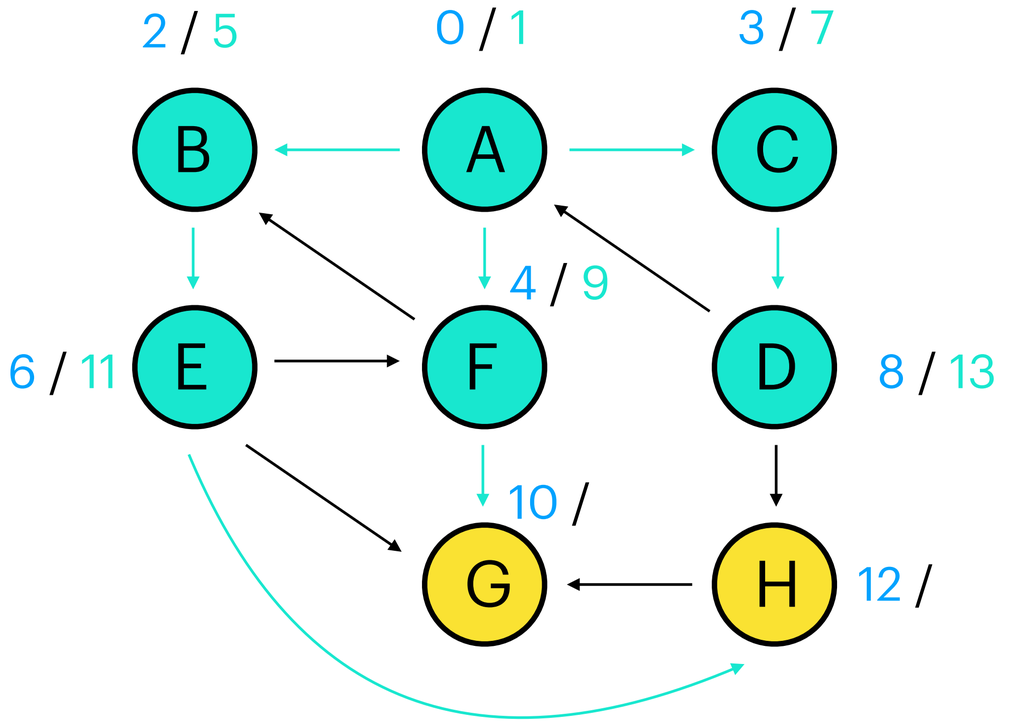

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Graph Searchs

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Q : H

u = G

enter[] :

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0	2	3	8	6	4	10	12

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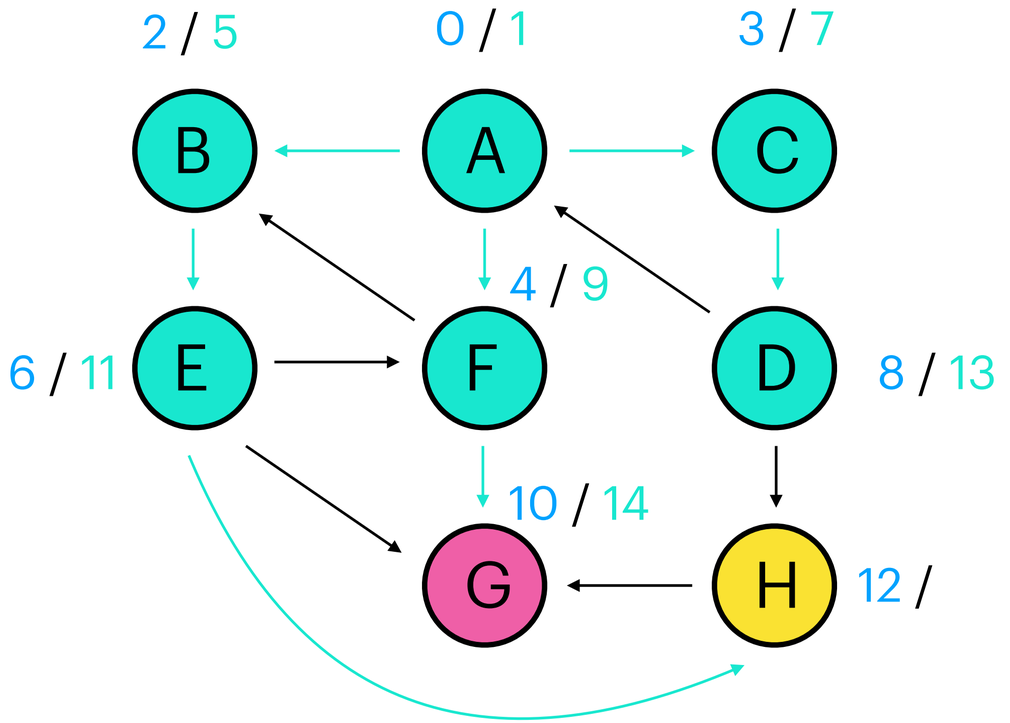
A	B	C	D	E	F	G	H
1	5	7	13	11	9	14	



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Graph Searchs

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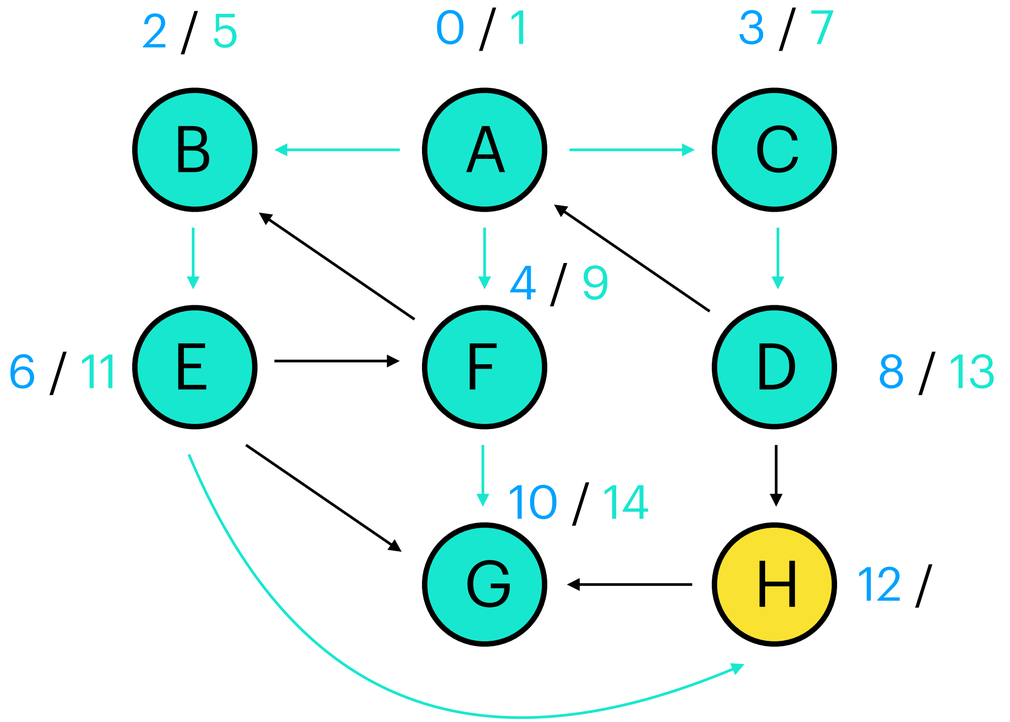
distance[v] <- distance[u] + 1 ;

Q : H



enter[] :

A	B	C	D	E	F	G	H
0	2	3	8	6	4	10	12

leave[] :

A	B	C	D	E	F	G	H
1	5	7	13	11	9	14	

distance[] :

A	B	C	D	E	F	G	H
0	1	1	2	2	1	2	3

Graph Searchs

BFS - Example

Algorithm 5 BFS(s)

1: $Q \leftarrow \{s\}$
2: $\text{enter}[s] \leftarrow 0; \quad T \leftarrow 1$

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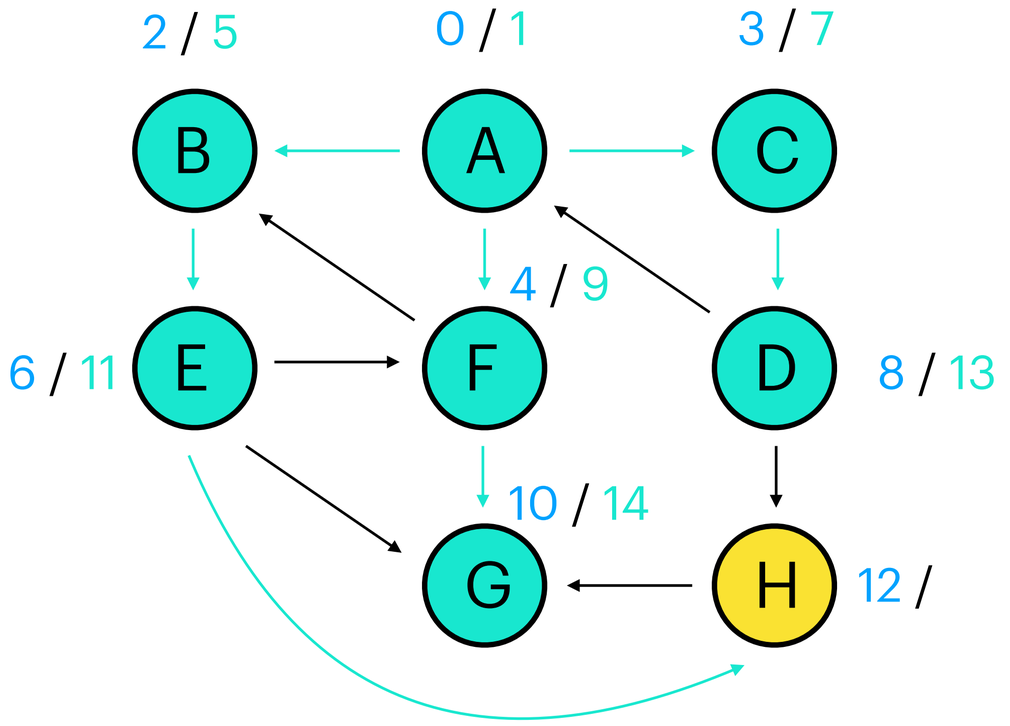

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Q :

u = H

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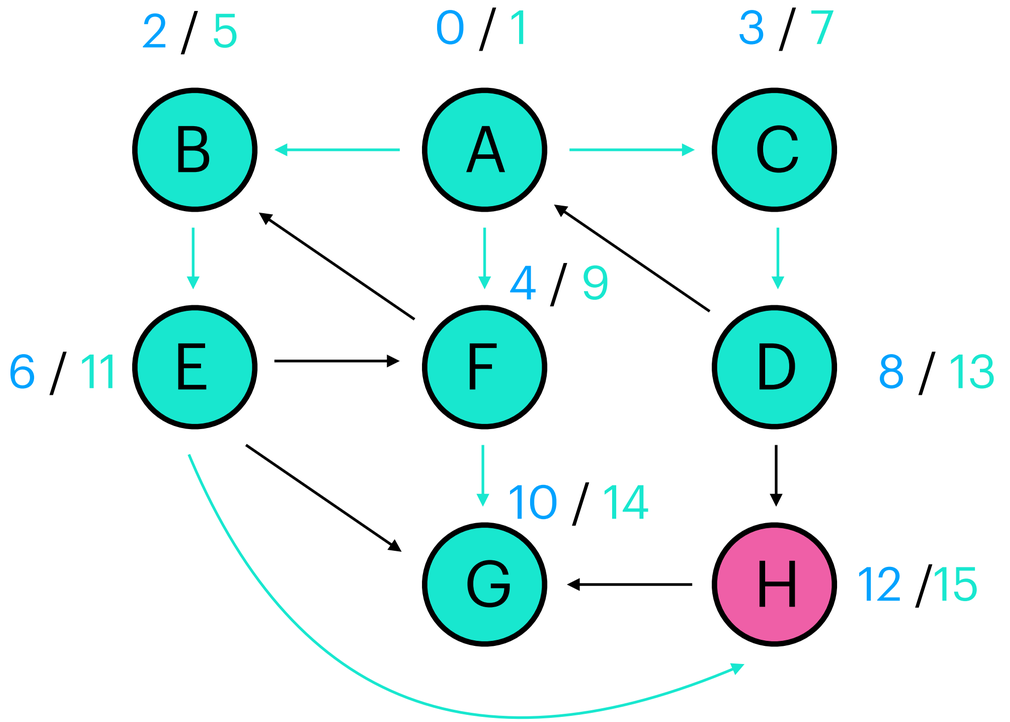

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Graph Searchs

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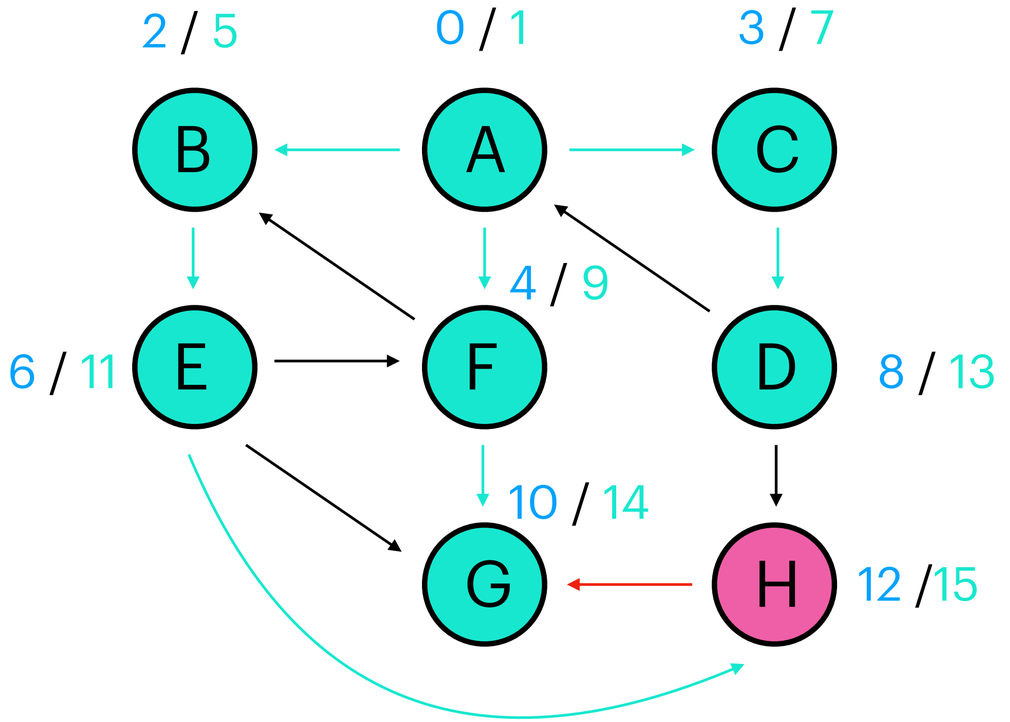

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Graph Searchs

BFS - Example

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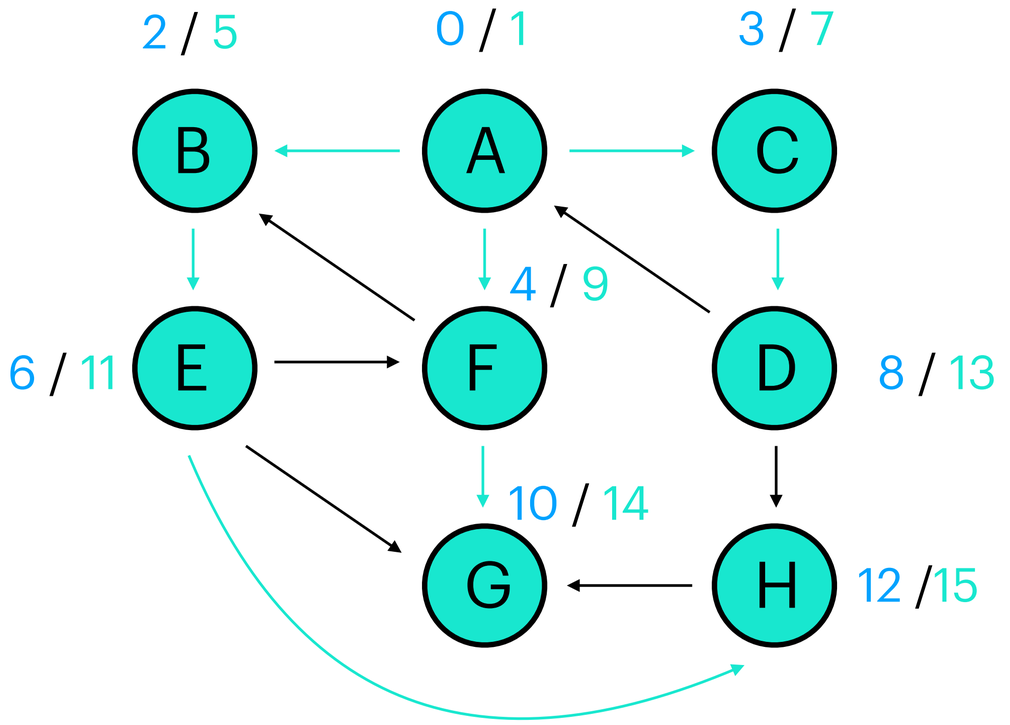
Q : **Q = ∅**



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BFS

Exam Question

HS21

/ 4 P

c) *Finding a shortest cycle*

Describe an algorithm which, given an unweighted directed graph $G = (V, E)$ and a vertex $v \in V$, finds a shortest cycle containing v. If there is no such cycle, the algorithm should report that v is not a vertex of any cycle. Faster algorithms are worth more points. To get full points, aim for $O(|V| + |E|)$ runtime.

DFS, BFS

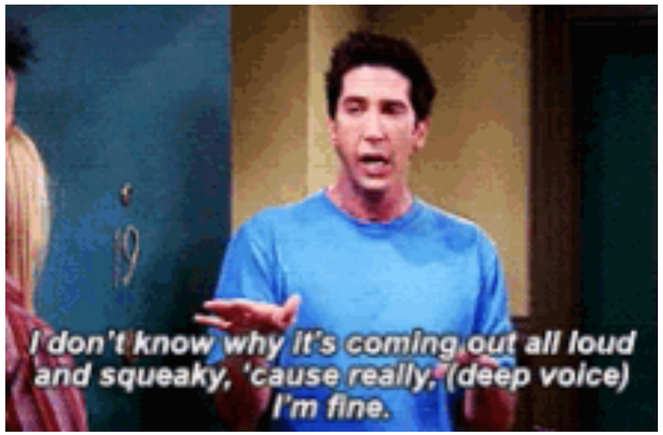
Exam Tipps

- DFS for **reachability** , finding components
- BFS for **distance** in unweighted Graph (Shortest Path in unweighted Graph)

- Theory
  - Usual new algorithm tipps
  - Watch out for the runtime !! O(|V| + |E|)
- Coding
  - Know how to implement both !! How ? ...

Let’s take a break

Code Expert - Graph Sets



Next Week ...

Shortest Path algorithms (one-to-all) ...

Questions

Feedbacks , Recommendations

Nil Ozer